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Department of Computer Science & Engineering

Subject: Automata Theory & Computability

Subject Code: 18CS54

Sem: V

18CS54 Automata Theory & Computability

Module-1 Review of Mathematical Theory



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Topics to be covered

- Introduction
- Mathematical Preliminaries & Terminology
- Languages
- Strings

Introduction

Computer Science stems from two starting points:

Mathematics: What can be computed?

And what cannot be computed?

Electrical Engineering: How can we build computers?

Not in this course.

Introduction

Computability Theory deals with the profound mathematical basis

for Computer Science, yet it has some interesting practical ramifications

that I will try to point out sometimes.

The question we will try to answer in this course is:

"What can be computed? What Cannot be computed and where is the line between the two?"

Computational Models

A **Computational Model** is a mathematical object (Defined on paper) that enables us to reason about computation and to study the properties and limitations of computing.

We will deal with Three principal computational models in increasing order of **Computational Power.**

Computational Models

We will deal with three principal models of computations:

- 1. Finite Automaton (in short FA). recognizes Regular Languages .
- Stack Automaton.
 recognizes Context Free Languages .
- Turing Machines (in short TM).
 recognizes Computable Languages .

Formal Language and Automata Theory

Formal Language and Automata Theory

What is Automata Theory?

It is also Basis for the theory of
 Formal language.

Study of Abstract Machines

Machine Which are not implemented but > represented by Using some Formal Notations

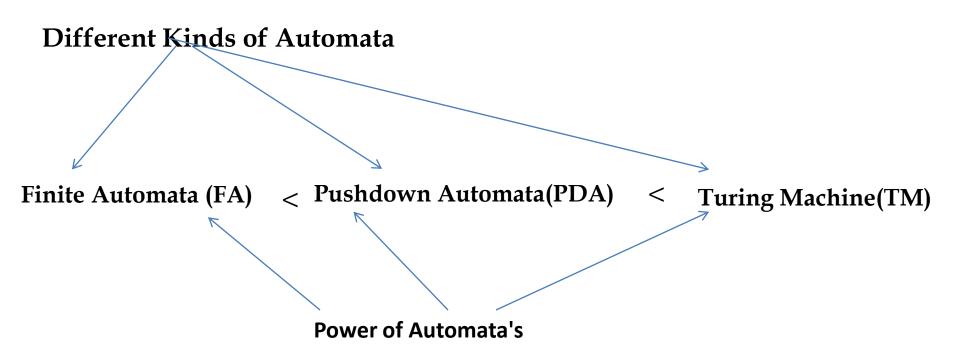
Input tape

Invented by "ALAN TURING" in (1912-1954)

Control Unit Output

Temporary Storage

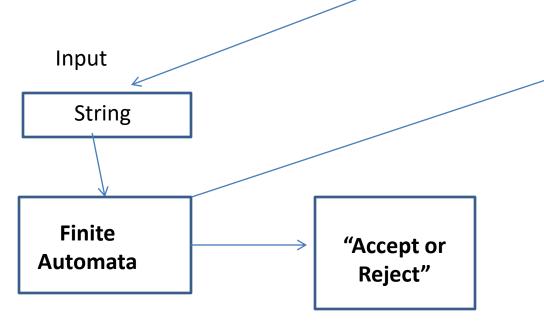
- An Automata is a Abstract Model of a Digital Computer, which operates in discrete time frame.
- The Automata reads the input, produce the output depending on the state it is in and can make decision in transferring the input into the output.



Used to represent Behavioural Model of Machines

It is Mathematical Model of a Machine

Branch of Automata Theory What is a Finite Automata (FA)



 ${\sf Q}$ is the finite set of states

 $\delta: Q \times \Sigma \xrightarrow{} Q \;$ is the transition function

 Finite Automata consists of finite set of states and transitions from one state to another state, that occurs on input symbols chosen from an input alphabets. OR

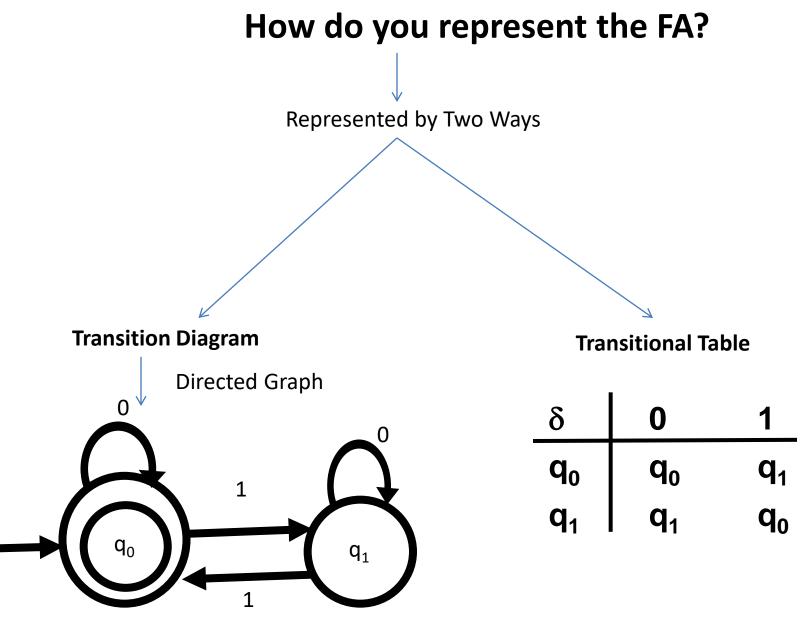
• Formal Definition FA Defined by 5 Tuples which is denoted by M.

M = (Q, Σ , δ , q_0 , F) where

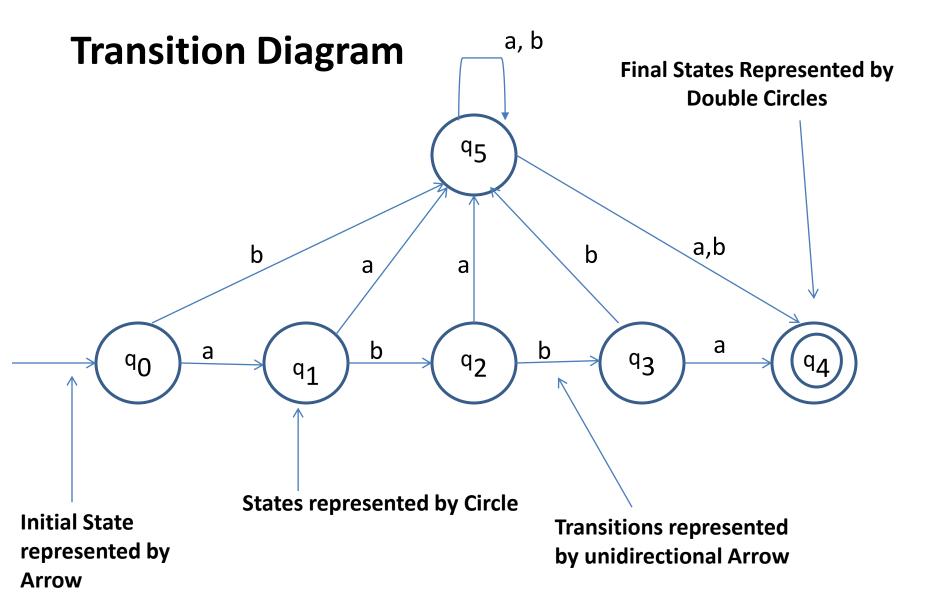
 $\boldsymbol{\Sigma}$ is the alphabet

 $\boldsymbol{q}_0 \in \boldsymbol{Q}$ is the start state

 $\mathsf{F} \subseteq \mathsf{Q}$ is the set of accept states



{ w | w has an even number of 1s}



Some Mathematical Preliminaries

Set

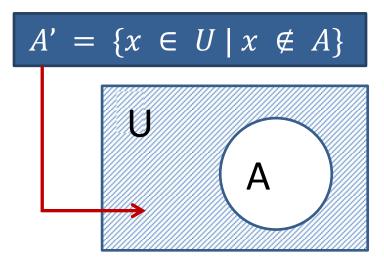
A set is a collection of objects.



- The objects in a set are called elements of the set.
- **Examples:**
 - A = {11, 12, 21, 22}
 B = {11, 12, 21, 11, 12, 22}
 Roster Notation
 - 3. $C = \{x \mid x \text{ is odd integer greater than } \}$ Set-builder Notation
 - 4. $D = \{x \mid x \in B \text{ and } x \le 11\}$

- Operations on the sets are:
 - 1. Complement
 - 2. Union
 - 3. Intersection
 - 4. Set Difference
 - 5. Symmetric Difference
 - 6. Cartesian product

The complement of a set A is the set A' of everything that is not an element of A from Universal Set U.



U =
$$\{1, 2, 3, 4, 5\}$$

A = $\{1, 2\}$
A' = $\{3, 4, 5\}$

- Operations on the sets are:
 - 1. Complement
 - 2. Union
 - 3. Intersection
 - 4. Set Difference
 - 5. Symmetric Difference
 - 6. Cartesian product

The Union $(A \ U \ B)$ is a collection of all distinct elements from both the set A and B.

$$A U B = \{x \mid x \in A \text{ or } x \in B\}$$

$$\bigcup_{A \in B} \\ H = \{1, 3, 5, 7, 9\}$$

$$B = \{1, 2, 3, 4, 5\}$$

- Operations on the sets are:
 - 1. Complement
 - 2. Union
 - 3. Intersection
 - 4. Set Difference
 - 5. Symmetric Difference
 - 6. Cartesian product

The intersection $A \cap B$ of two sets A and B is the set that contains all elements of A that also belong to B, but no other elements.

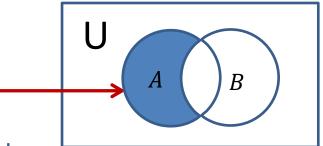
$$A \cap B = \{x \mid x \in A \text{ and } x \in B\}$$

$$A = \{1, 3, 5, 7, 9\}$$
$$B = \{1, 2, 3, 4, 5\}$$
$$A \cap B = \{1, 3, 5\}$$

- Operations on the sets are:
 - 1. Complement
 - 2. Union
 - 3. Intersection
 - 4. Set Difference
 - 5. Symmetric Difference
 - 6. Cartesian product

The set difference A - B of two sets A and B is the set of everything in A but not in B.

$$A - B = \{x \mid x \in A \text{ and } x \notin B\}$$
$$= \{x \mid x \in A\} \cap \{x \mid x \notin B\}$$
$$= A \cap B'$$



- Operations on the sets are:
 - 1. Complement
 - 2. Union
 - 3. Intersection
 - 4. Set Difference
 - 5. Symmetric Difference
 - 6. Cartesian product

The symmetric difference $A \ominus B$ of two sets A and B is the set of everything in A but not in B or the set of everything in B but not in A.

$$A \ominus B = (A - B) U (B - A)$$

A =
$$\{1, 3, 5, 7, 9\}$$

B = $\{1, 2, 3, 4, 5\}$
A \ominus B = $\{7, 9, 2, 4\}$

- Operations on the sets are:
 - 1. Complement
 - 2. Union
 - 3. Intersection
 - 4. Set Difference
 - 5. Symmetric Difference
 - 6. Cartesian product

The Cartesian product $A \times B$ of two sets A and B is the set of all ordered pairs (a, b) where $a \in A$ and $b \in B$.

 $A x B = \{(a, b) \mid a \in A and b \in B\}$

• Example:

A = {1, 3, 5} B = {2, 4} A x B = {(1,2), (1,4), (3,2), (3,4), (5,2), (5,4)}

Set of identities

Commutative laws

 $A \cap B = B \cap A$ $A \cup B = B \cup A$

• Associative laws

 $A \cap (B \cap C) = (A \cap B) \cap C$ $A \cup (B \cup C) = (A \cup B) \cup C$

• Distributive laws

 $A U (B \cap C) = (A U B) \cap (A U C)$ $A \cap (B U C) = (A \cap B) U (A \cap C)$

Set of identities

• Idempotent laws

$$\begin{array}{rcl} A \ U \ A &= \ A \\ A \cap A &= \ A \end{array}$$

• Absorptive laws

 $A U (A \cap B) = A$ $A \cap (A U B) = A$

• De Morgan laws

 $(A \ U \ B)' = A' \cap B'$ $(A \cap B)' = A' \ U \ B'$

Set of identities

• Other complements laws

$$(A')' = A$$
$$A \cap A' = \Phi$$
$$A U A' = U$$

• Other empty set laws

 $A U \Phi = A$ $A \cap \Phi = \Phi$

• Other universal set laws

$$\begin{array}{rcl} A \ U \ U &=& U \\ A \ \cap \ U &=& A \end{array}$$

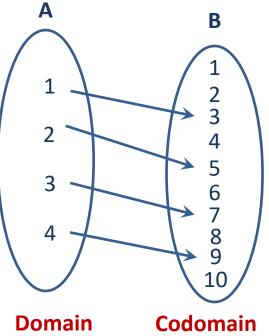
Functions

- Domain: What can go into the function is called domain.
- Codomain: What may possibly come out from a function is codomain.
- Range: What actually come out from a function is range. The range of function is subset of codomain
- Example:

 $f: N \rightarrow N, f(x) = 2x + 1$

f(1)=2(1)+1= 3 f(2)=2(2)+1= 5 f(3)=2(3)+1= 7 f(4)=2(4)+1= 9

• The range of function $f(x) = \{3, 5, 7, 9\}$



Relations

Relations

- A relation on a set A is defined as subset of $A \times A$.
- The relation R is denoted as aRb where a, b ∈ A and pair (a, b) ∈ R.
- Example:

$$N = \{1, 2, 3\}$$

 $N \times N = \{(1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,1), (3,2), (3,3)\}$

• The '=' relation on $N \times N$ is :

where

- 1 = 1
- 2 = 2
- 3 = 3

Languages

Language

- A set of strings all of which are chosen from some Σ^* , where Σ is a particular alphabet, is called a language. If Σ is an alphabet, and $L \subseteq \Sigma^*$, then L is said to be language over alphabet Σ .
- Language comprises of:
 - Set of characters Σ
 - Set of strings (words) defined from set of character Σ^{\ast}
 - Language L is defined from Σ^* , and $L \subseteq \Sigma^*$ because Σ^* contains many string which may not satisfy the rules of language.
- Example:
 - Σ = {a, b}
 - $\Sigma^* = \{$ ^, a, b, aa, ab, ba, bb, aaa, aab, aba, abb, baa, ... $\}$

- Operations over the language are:
 - 1. Concatenation
 - 2. Union
 - 3. * (Kleene closure)

4. +

If $L_1, L_2 \subseteq \Sigma^*$ then concatenation is defined as $L_1L_2 = \{xy \mid x \in L_1 \text{ and } y \in L_2\}$

Example:

$$L_1 = \{\text{hope, fear}\}$$
 and $L_2 = \{\text{less, fully}\}$
hopeless

 $L_1L_2 = \{$ hopeless, hopefully, fearless, fearfully $\}$

- Operations over the language are:
 - 1. Concatenation
 - 2. Union
 - 3. * (Kleene closure)

4. +

If $L_1, L_2 \subseteq \Sigma^*$ then union is defined as $L_1 \mid L_2 = \{x \mid x \in L_1 \text{ or } x \in L_2\}$

Example:

 $L_1 = \{\text{hope, fear}\}$ and $L_2 = \{\text{less, fully}\}$

 $L_1 \mid L_2 = \{\text{hope, fear, less, fully}\}$

- Operations over the language are:
 - 1. Concatenation
 - 2. Union
 - 3. * (Kleene closure)
 - 4. +
- If *L* is a set of words then by *L*^{*} we mean the set of all finite strings formed by concatenating words from S, where any word may be used as often we like, and where the null string is also included.

$$L^* = \bigcup_{i=0}^{\infty} L^i$$

Example: $L = \{ab\}$

 $L^* = \{^{,} ab, abab, ababab, abababab,\}$

- Operations over the language are:
 - 1. Concatenation
 - 2. Union
 - 3. * (Kleene closure)
 - 4. +
- If L is a set of words then by L⁺ we mean the set of all finite strings formed by concatenating words from L, where any word may be used as often we like, and where the null string is not included.

$$L^+ = \bigcup_{i=1}^{\infty} L^i$$

Example: $L = \{ab\}$

 $L^+ = \{ab, abab, ababab, abababab,\}$

Power Set

Let A be the set, the set of all subset of set A is called power set of A and is denoted by 2^{A}

Example : A={1,2,3} $2^{A} = \{\{1\},\{2\},\{3\},\{1,2\},\{1,3\},\{2,3\},\{1,2,3\},\{\emptyset\}\}$

Empty Set Set Containing no Elements Example: $S=\{\}$ or $\{\emptyset\}$

Finite and infinite set

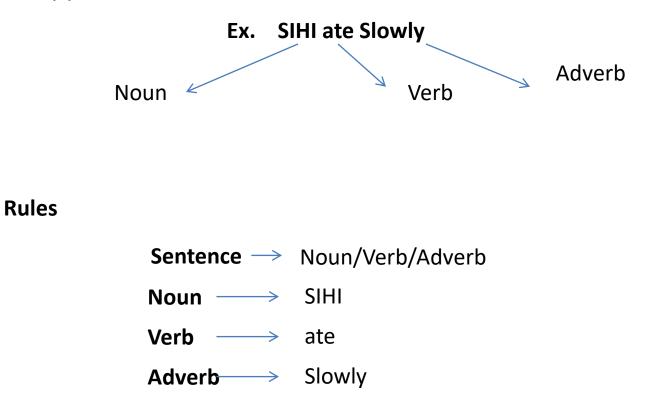
If a set containing finite number of elements Example : s ={1,2,3,4}, |s| =4

If a set containing an infinite number of elements Example : Natural numbers

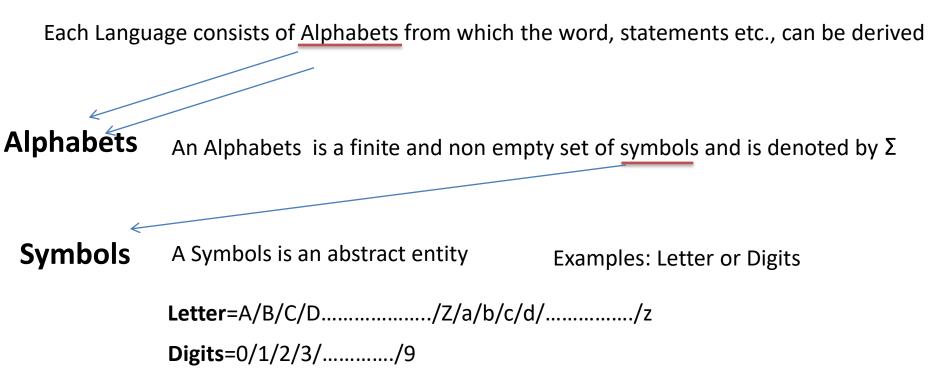
Grammars:

Set of Rules or protocols

Example A typical rule of English grammar is sentence can consists of a noun phrased followed by predicates



Language



Strings The sequences of symbols from the alphabets(Σ) Examples: $\Sigma = \{a, b, c\}$

Empty Strings Empty string is denoted by \in (epsilon) is consists of 0 symbols $| \in |=0$

Alphabets and Strings :

We will use small alphabets

 $\Sigma = \{a, b\}$

Strings

A

ab

abba

baba

aaabbbaabab

u = abv = bbbaaaw = abba

String Operations

$$w = a_1 a_2 \cdots a_n \qquad abba$$

$$v = b_1 b_2 \cdots b_m \qquad bbbaaa$$
Concatenation
$$wv = a_1 a_2 \cdots a_n b_1 b_2 \cdots b_m \qquad abbabbbaaaa$$
Reveres
$$w = a_1 a_2 \cdots a_n \qquad w^R = a_n \cdots a_2 a_1$$
ababaaabbb \qquad bbbaaababa

String Length

$$w = a_1 a_2 \cdots a_n$$

Length:
$$|w| = n$$

Examples:

$$|abba| = 4$$
$$|aa| = 2$$
$$|a| = 1$$

Recursive Definition of Length

For any letter :
$$|a| = 1$$

For any string : Wa $|Wa| = |W| + 1$
Example : $|abba| = |abb| + 1$
 $= |ab| + 1 + 1$
 $= |a| + 1 + 1 + 1$
 $= 1 + 1 + 1 + 1$
 $= 4$

Length of Concatenation

$$|uv| = |u| + |v|$$

Example:

$$u = aab, |u| = 3$$
$$v = abaab, |v| = 5$$

$$|uv| = |aababaab| = 8$$

 $|uv| = |u| + |v| = 3 + 5 = 8$

Empty String

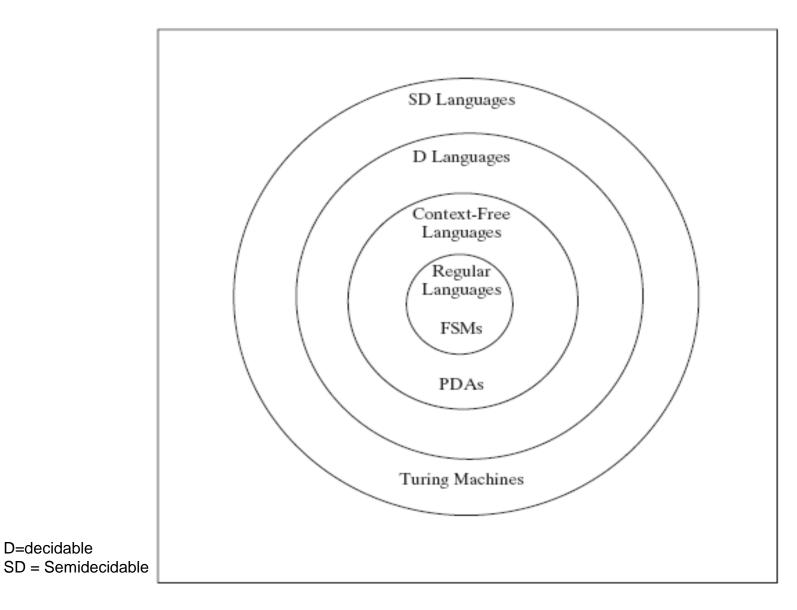
A string with no letters: \in

Observations: $|\in| = 0$

$\in W = W \in = W$

$\in abba = abba \in = abba$

Hierarchy of Languages

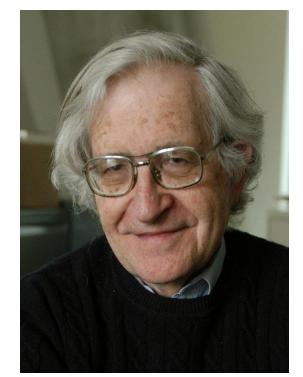


Chomsky Hierarchy of Languages

Languages from "simplest" to "complex" Each is a subset of the ones below

- Regular
- Context Free
- Context Sensitive
- Recursively Enumerable

Can be defined by the type of Machine that will recognize it.

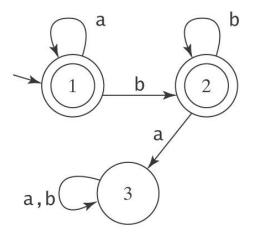


Noam Chomsky

Regular Languages

A Regular Language is one that can be recognized by a Finite State Machine.

An FSM to accept a*b*:



Finite Automata(FA) or Finite State Machine (FSM)

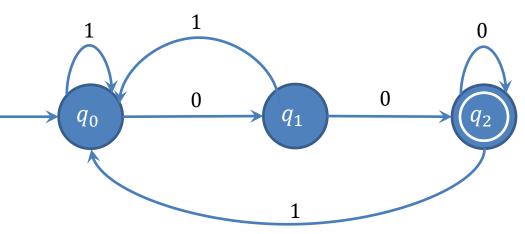
Finite Automata

- A finite automaton, or finite state machine is a 5tuple $(Q, \Sigma, q_0, F, \delta)$ where
 - -Q is finite set of states;
 - $-\Sigma$ is finite alphabet of *input symbols*;
 - $-q_0 \in Q$ (initial state);
 - $-F \subseteq Q$ (the set of *accepting* states);
 - $-\delta$ is a function from $Q \times \Sigma to Q$ (the *transition* function).
- For any element q of Q and any symbol $a \in \Sigma$, we interpret $\delta(q, a)$ as the state to which the FA moves, if it is in state q and receives the input a.

Example: Finite Automata

- $M = (Q, \Sigma, q_0, F, \delta)$
 - $-Q = \{q_0, q_1, q_2\} \\ -\Sigma = \{0, 1\}$
 - $-q_0 = q_0$
 - $-F = \{q_2\}$
 - δ is defined as

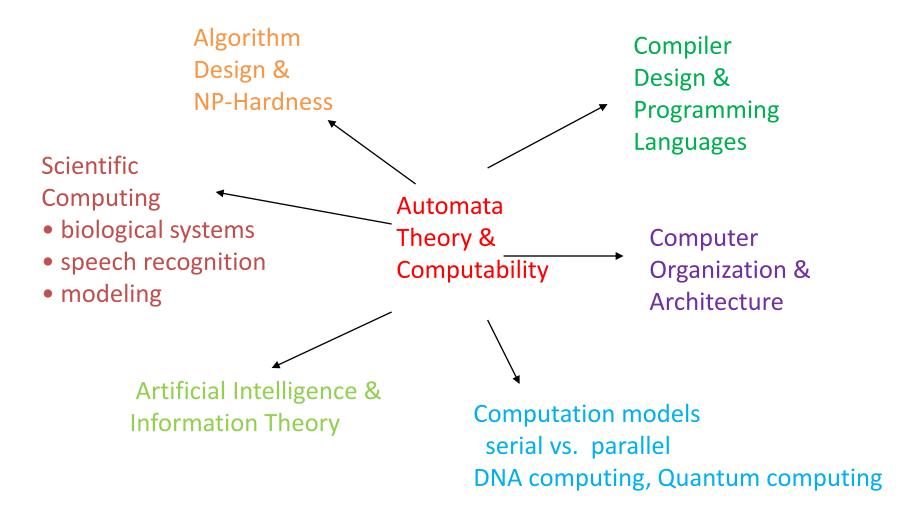
	δ	Input		
)	State	0	1	
	q_0	q_1	q_0	
	q_1	q_2	q_0	
	q_2	<i>q</i> ₂	q_0	



Applications of FA

- Lexical analysis phase of a compiler.
- Design of digital circuit.
- String matching.
- Communication Protocol for information exchange.

Automata Theory & Modern-day Applications



Finite Automaton (FA or FSM)

- Informally, a state diagram that comprehensively captures all possible states and transitions that a machine can take while responding to a stream or sequence of input symbols
- Recognizer for "Regular Languages"
- Deterministic Finite Automata (DFA or DFSM)
 - The machine can exist in only one state at any given time
- Non-deterministic Finite Automata (NFA or NDFSM)
 - The machine can exist in multiple states at the same time

Deterministic Finite Automata -Definition

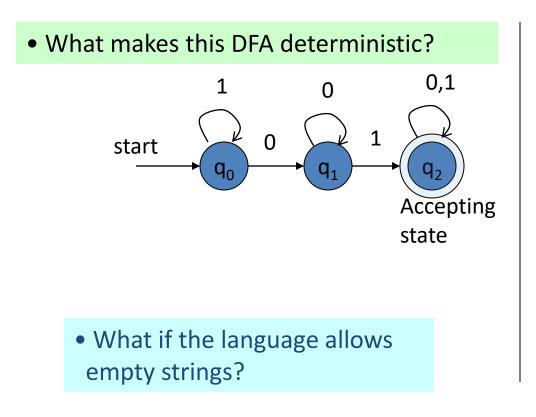
- A Deterministic Finite Automaton (DFA) consists of:
 - Q ==> a finite set of states
 - $-\sum =>$ a finite set of input symbols (alphabet)
 - q₀ ==> a start state
 - F ==> set of accepting states
 - δ ==> a transition function, which is a mapping between Q x Σ ==> Q
- A DFA is defined by the 5-tuple:
 - $\{Q, \Sigma, q_0, F, \delta\}$

What does a DFA do on reading an input string?

- Input: a word w in Σ^*
- <u>Question:</u> Is w acceptable by the DFA?
- <u>Steps:</u>
 - Start at the "start state" q_0
 - For every input symbol in the sequence w do
 - Compute the next state from the current state, given the current input symbol in w and the transition function
 - If after all symbols in w are consumed, the current state is one of the accepting states (F) then accept w;
 - Otherwise, *reject w*.

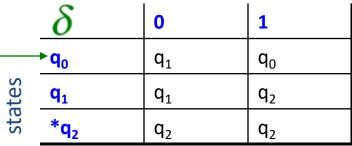
Regular expression: (0+1)*01(0+1)*

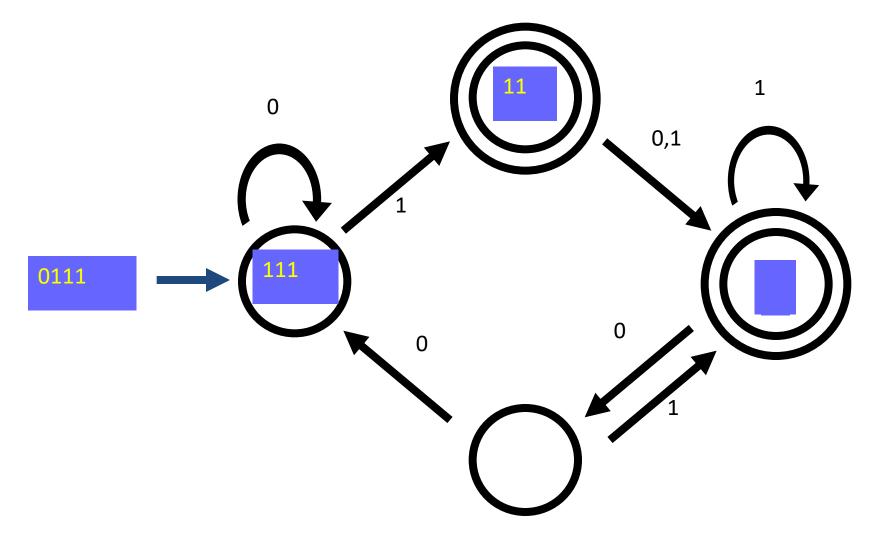
DFA for strings containing 01



- Q = {q₀,q₁,q₂}
- $\sum = \{0, 1\}$
- start state = q₀
- $F = \{q_2\}$
- Transition table

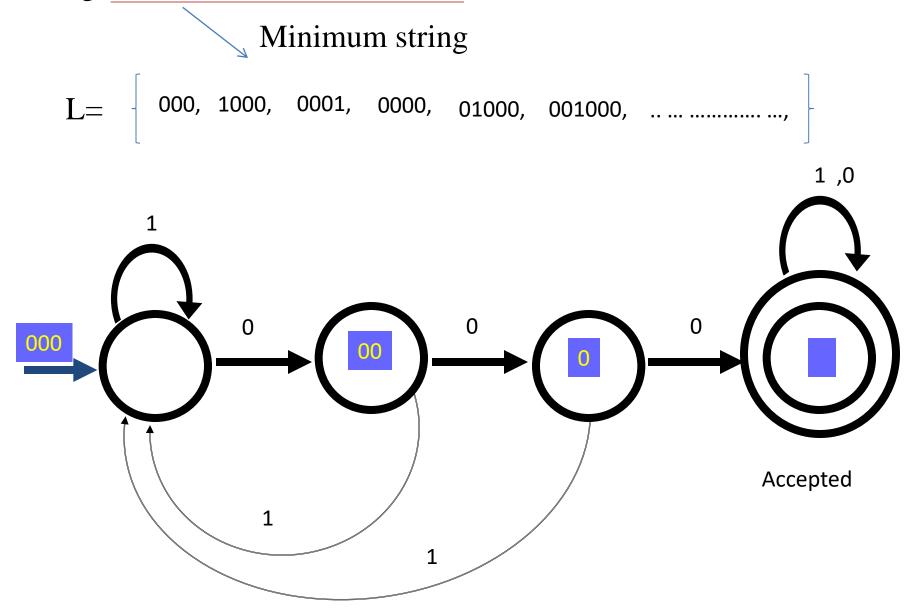
symbols



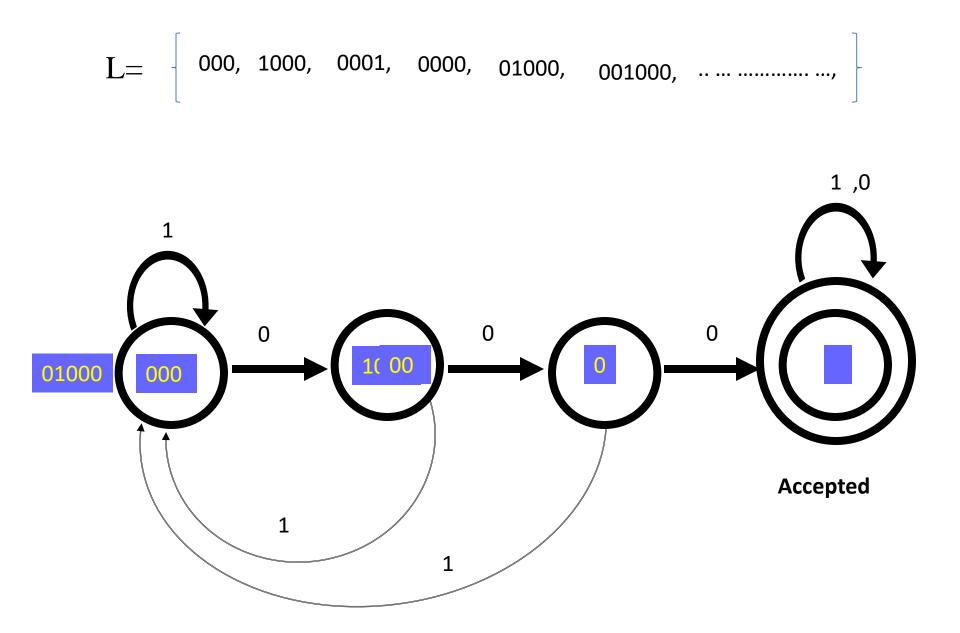


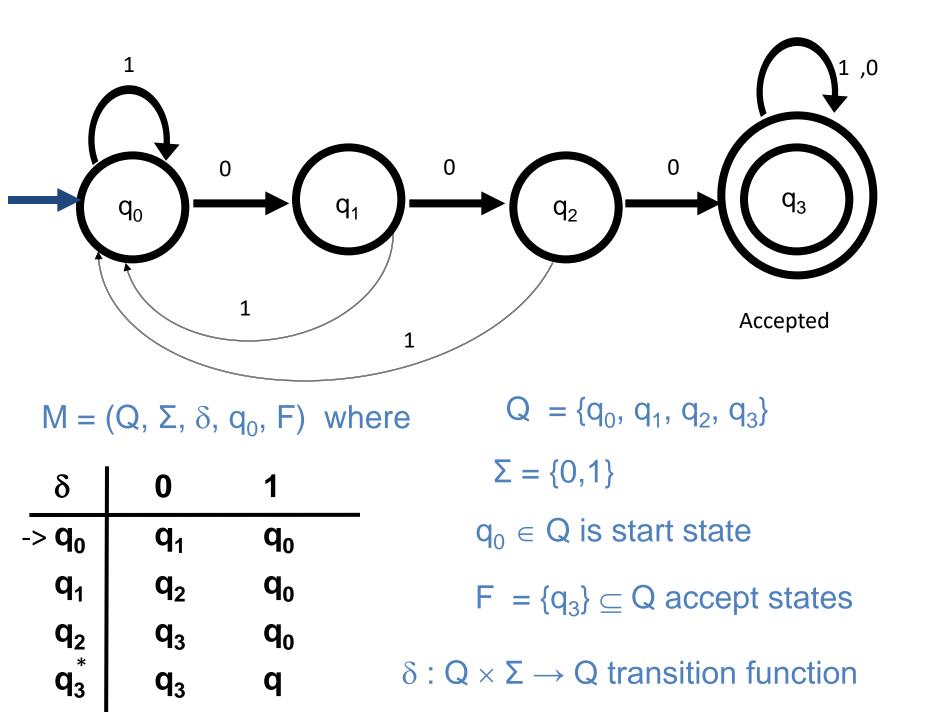
The machine accepts a string if the process ends in a double circle

1. Construct a DFA which accepts set of all strings of 0's and 1's having at least "3 consecutive zeros"

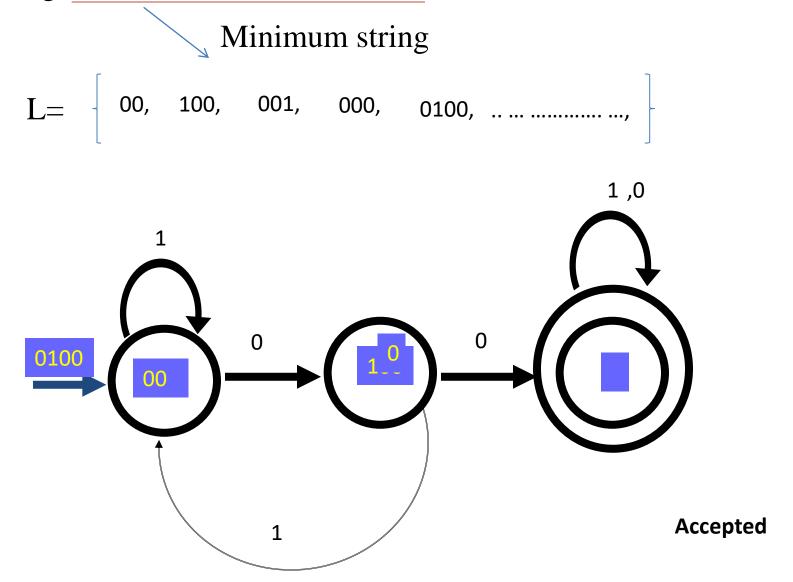


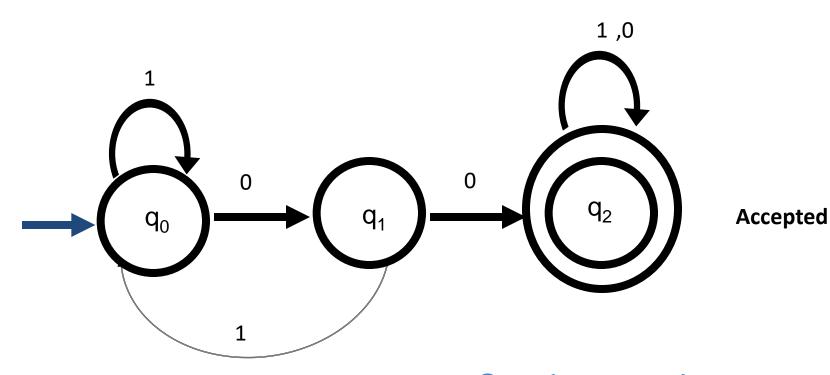
Continued Example -1





2. Construct a DFA which accepts set of all strings of 0's and 1's having at least "2 consecutive zeros"





 $M = (Q, \Sigma, \delta, q_0, F)$ where

δ	0	1
-> q ₀	q ₁	\mathbf{q}_{0}
q ₁ q ₂	q_2	\mathbf{q}_{0}
\mathbf{q}_{2}^{*}	\mathbf{q}_2	q ₂

Q = {q₀, q₁, q₂}

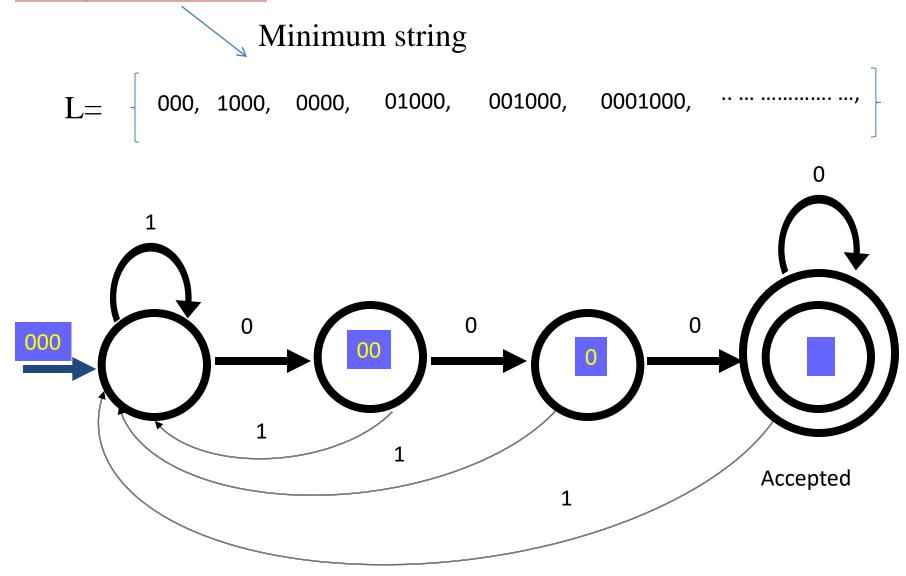
$$\Sigma = \{0,1\}$$

 $q_0 \in Q$ is start state

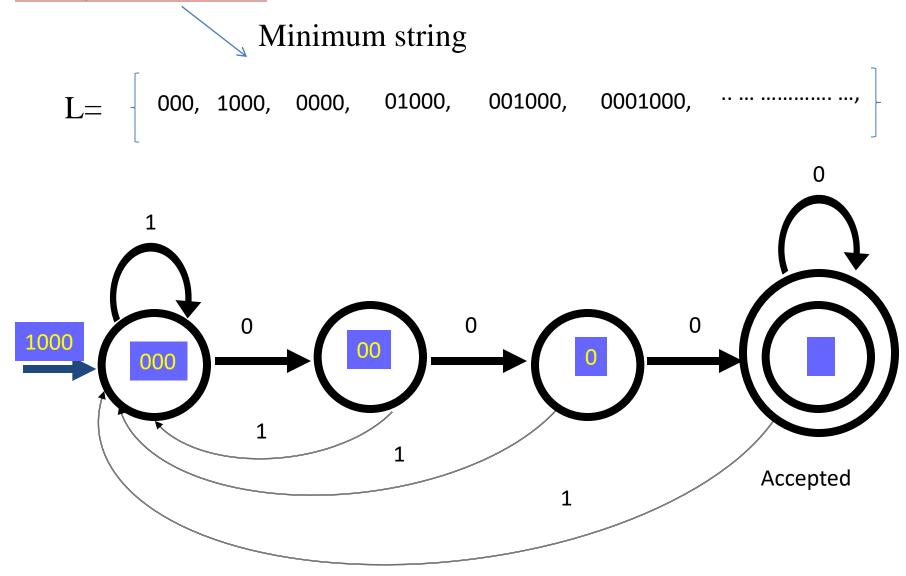
 $F = \{q_2\} \subseteq Q \text{ accept states}$

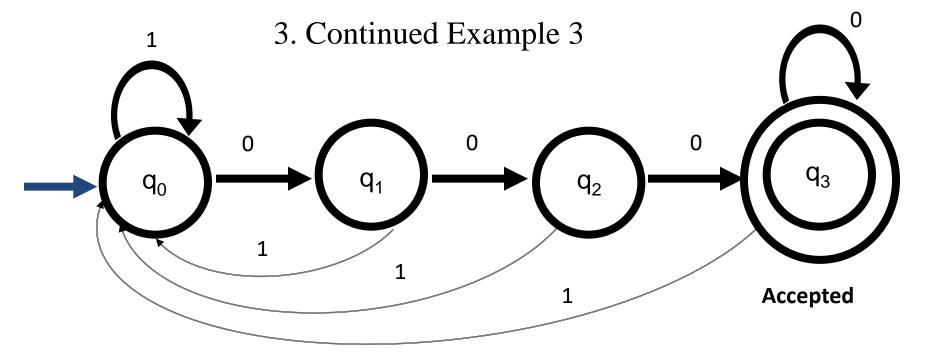
 $\delta : Q \times \Sigma \rightarrow Q$ transition function

3. Construct a DFA which accepts set of all strings of 0's and 1's ending with the '000'.



3. Construct a DFA which accepts set of all strings of 0's and 1's ending with the '000'.





M =	(Q,	Σ,	δ,	q ₀ ,	F)	where
-----	-----	----	----	-------------------------	----	-------

Q = {q₀, q₁, q₂, q₃}

δ	0	1
->q ₀	q ₁	q ₀
->q ₀ q ₁	\mathbf{q}_2	\mathbf{q}_{0}
q ₂	\mathbf{q}_3	\mathbf{q}_{0}
q ₂ q* ₃	\mathbf{q}_3	q3

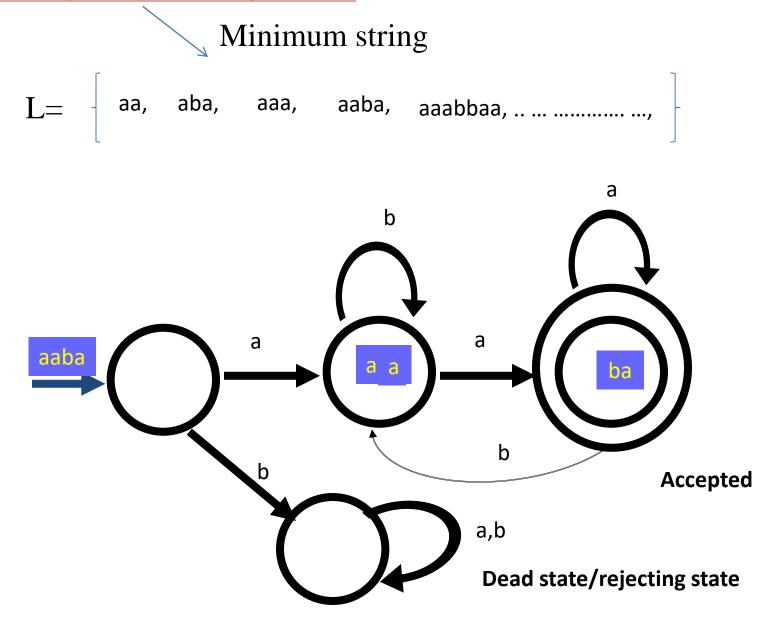
 $\Sigma = \{0, 1\}$

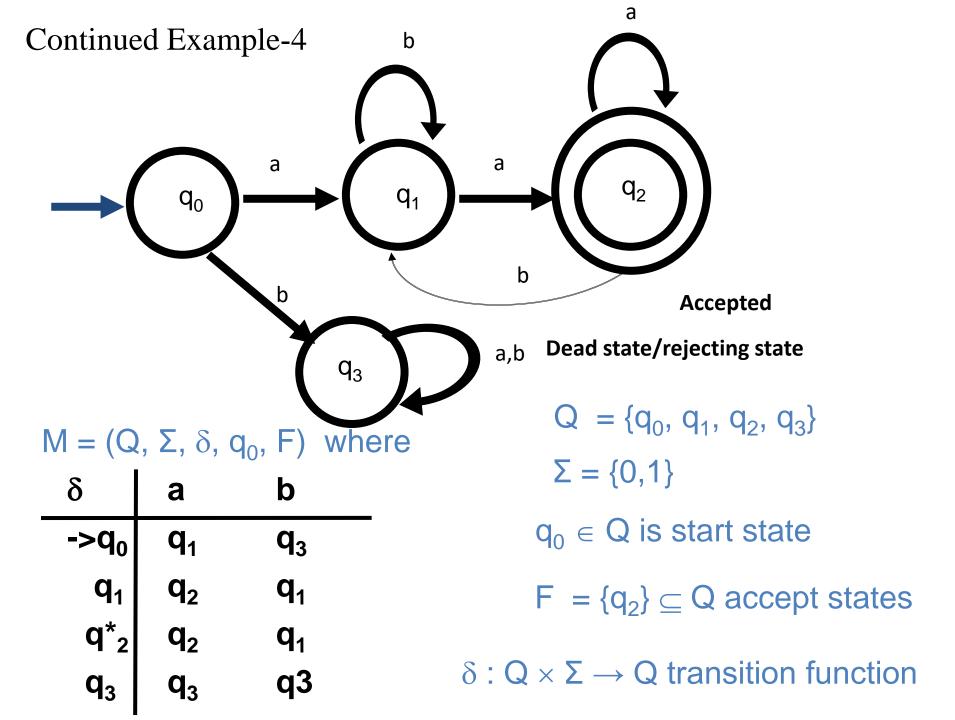
 $q_0 \in Q$ is start state

 $F = \{q_3\} \subseteq Q$ accept states

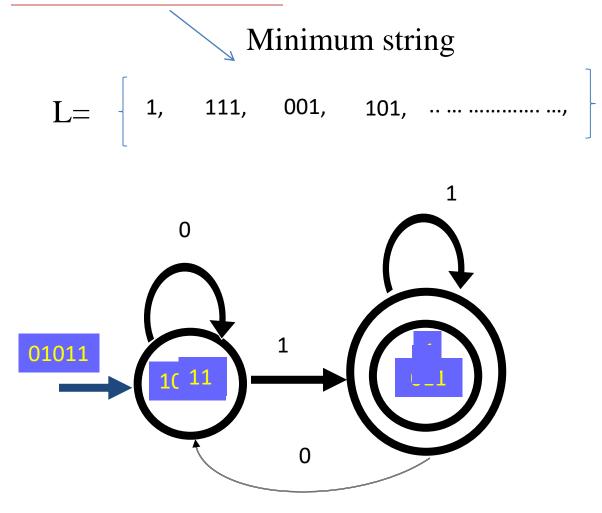
 $\delta : \mathbf{Q} \times \mathbf{\Sigma} \rightarrow \mathbf{Q}$ transition function

4. Construct a DFA which accepts set of all strings of a's and b's "starting with a ending with a"



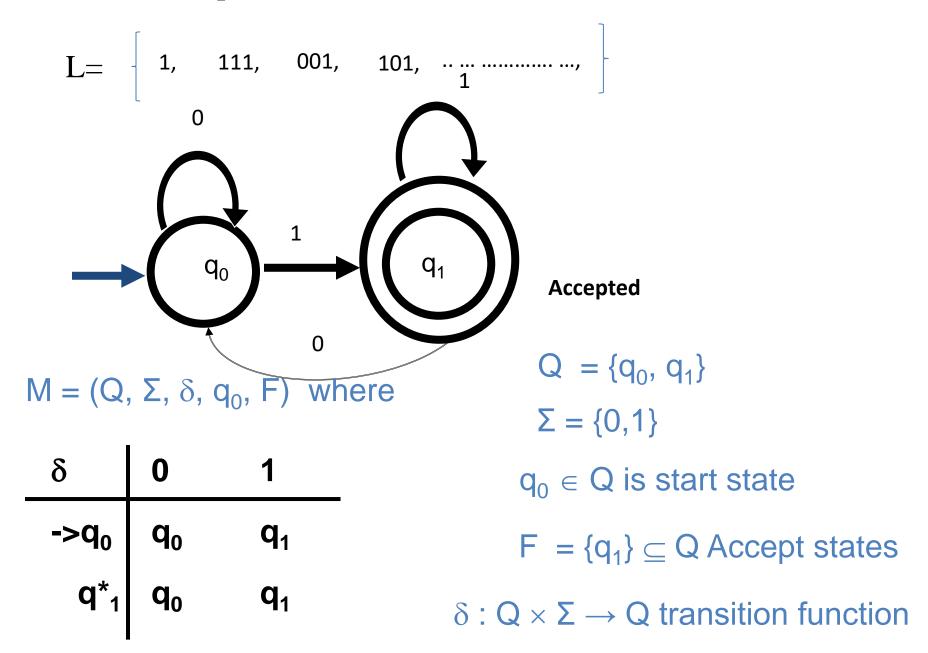


5. Build a FSM with any string that ends in '1' over the alphabet or (Binary ODD Number)

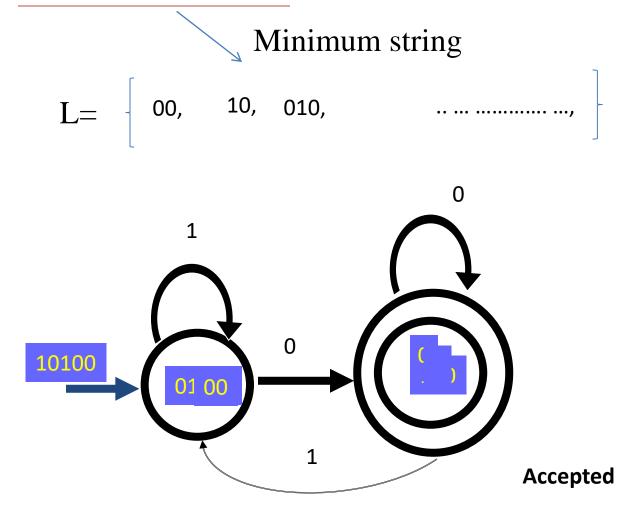


Accepted

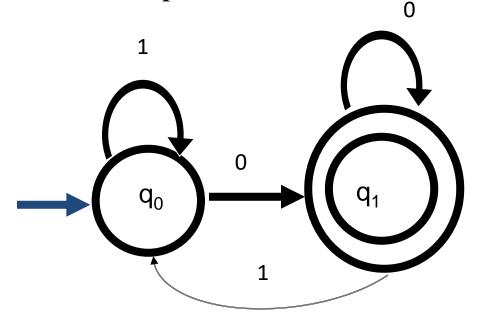
Continued Example 5



5. Build a FA with any string that ends in '0' over the alphabet or (Binary EVEN Number)



Continued Example



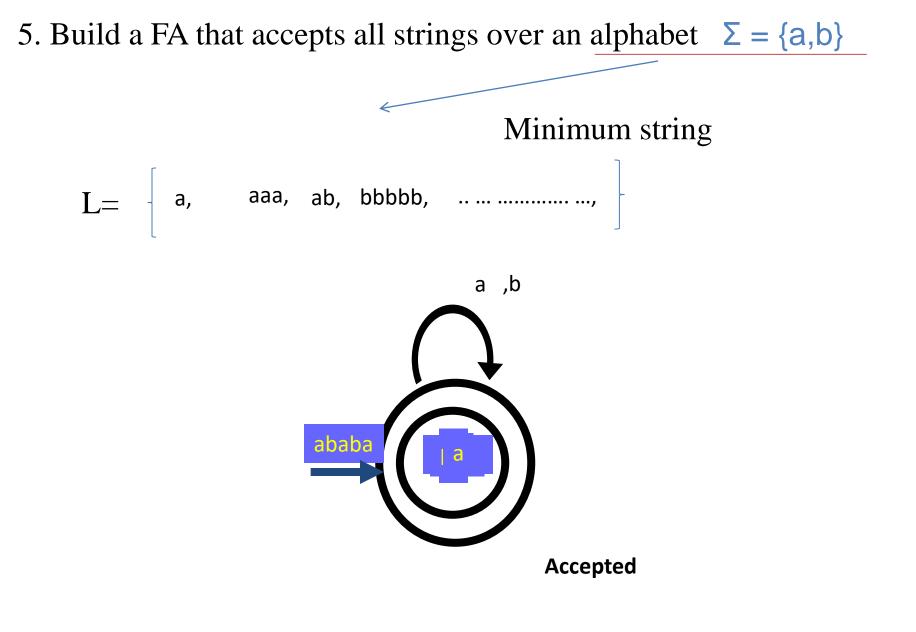
 $M = (Q, \Sigma, \delta, q_0, F)$ where

δ	0	1
->q ₀	q1	q0
q * ₁	q1	\mathbf{q}_0

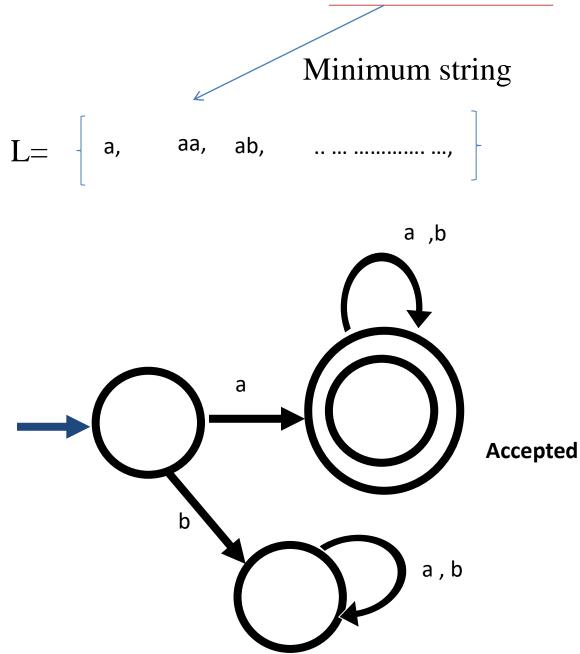
Q = $\{q_0, q_1\}$ $\Sigma = \{0, 1\}$

$$q_0 \in Q$$
 is start state

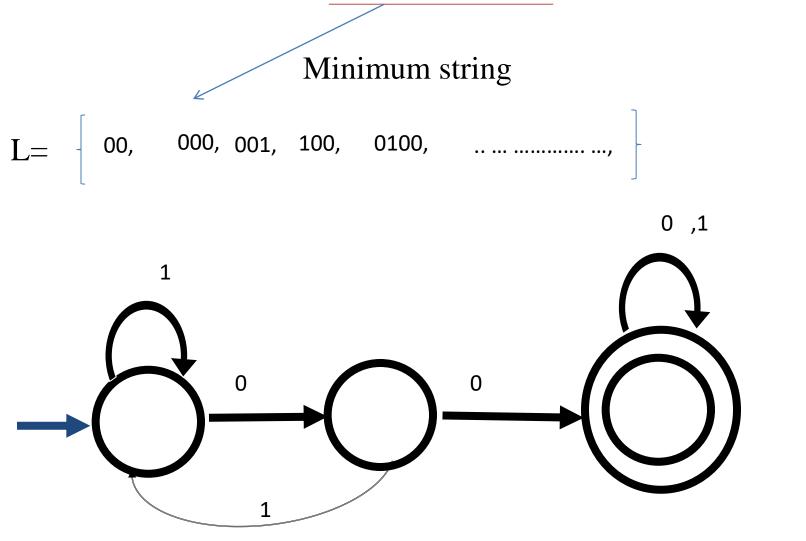
- $F = \{q_1\} \subseteq Q \text{ Accept states}$
- $\delta : \mathbf{Q} \times \mathbf{\Sigma} \rightarrow \mathbf{Q}$ transition function





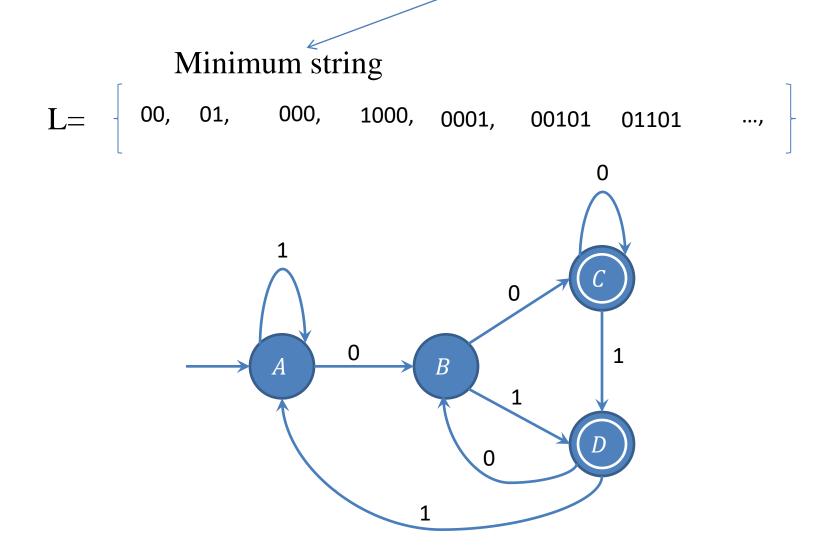


7.Obtain a DFA to accept string f 0's and 1's having a substring '00'



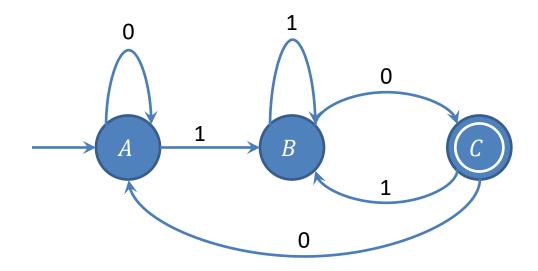
Accepted

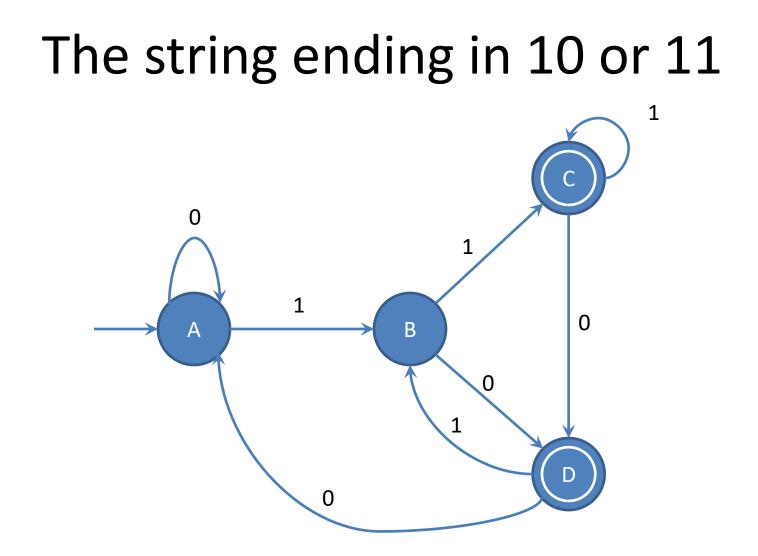
Example: The string with next to <u>last symbol as 0</u>.



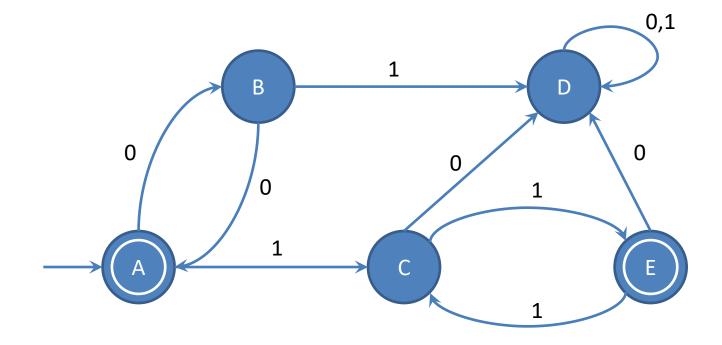
Example: The strings ending with 10.

Minimum string L= 10, 010, 110, 1010, 101010 0001110 ...,



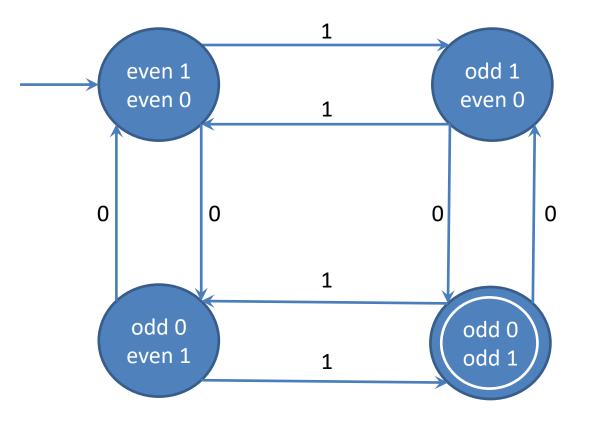


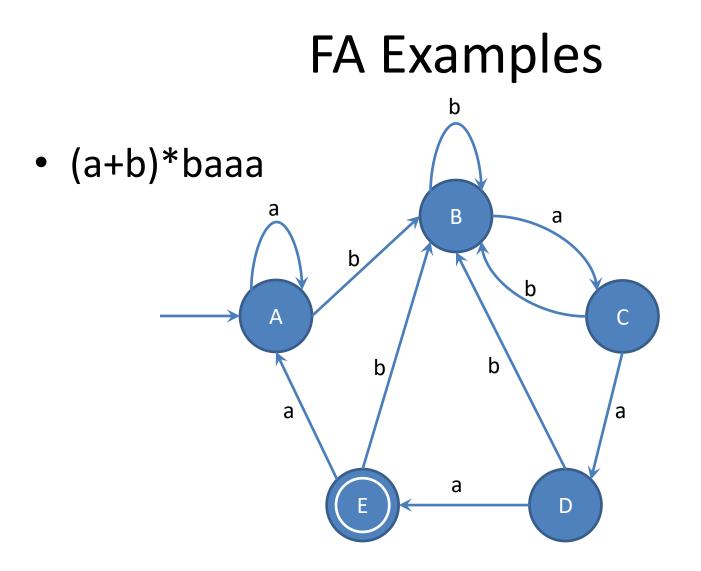
The string corresponding to Regular expression {00}*{11}*



Construct a DFSM for accepting o's and 1's,

- a. String consisting ODD Number of 0's and 1's.
- b. String consisting EVEN Number of 0's and 1's.
- c. String consisting ODD Number of 0's and Even Number of 1's.
- d. String consisting ODD Number of 1's and Even number 1's.





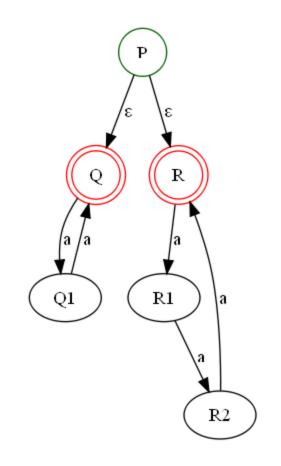
E-Non-Deterministic Finite State Automata(Epsilon-NFA)

- We extend the class of NFAs by allowing instantaneous (ε) transitions:
 - 1. The automaton may be allowed to change its state without reading the input symbol.
 - In diagrams, such transitions are depicted by labeling the appropriate arcs with ε.
 - Note that this does not mean that ε has become an input symbol.
 On the contrary, we assume that *the symbol* ε *does not belong to any alphabet*.

NFA with \in **move:** If any FSM contains ε transaction or move, the finite automata is called NFA with \in move.

Example

• { $a^n \mid n$ is even or divisible by 3 }



Formal Definition of \in -NDFSM $M = (Q, \Sigma, \delta, q_0, F)$

- *Q*: Set of states, i.e. $\{q_0, q_1, q_2\}$
- Σ : Input apphabet, i.e. $\{a, b\}$
- δ : Transition function
 - $\delta: Qx\{ \Sigma \cup \in \} \to 2^Q$

- q_0 : Initial state
- F: Accepting states

Note ϵ is never a member of Σ

ε-NDFSM

 ε -NFAs add a convenient feature but (in a sense) they bring us nothing new: they do not extend the class of languages that can be represented. Both NFAs and ε-NFAs recognize exactly the same languages.

ε-Closure

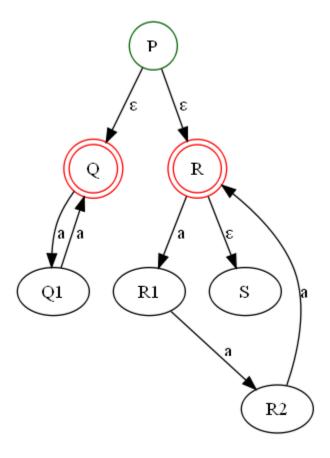
ε-Closure

• ε-closure of a state

The ε -closure of the state q, denoted ECLOSE(q), is the set that contains q, together with all states that can be reached starting at q by following only ε -transitions.

In the above example:

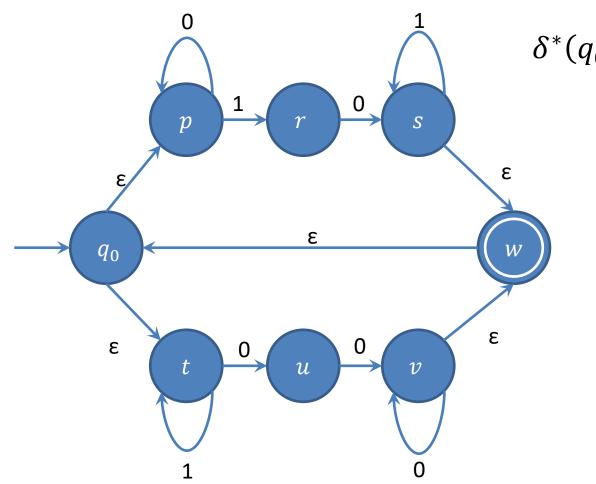
ECLOSE(P) ={P,Q,R,S} ECLOSE(R)={R,S} ECLOSE(x)={x} for the remaining 5 states {Q,Q1,R1,R2,R2}



Applying Definitions of ECLOSE(S) 0 1 $ECLOSE(\{q_0\}) = \{q_0, p, t\}$ 1 0 pS r 3 ε 3 q_0 W ε 3 0 0 t u \mathcal{V} 0 1

Applying Definitions of ECLOSE(S) 0 1 $ECLOSE({s}) = { s, w, q_0, p, t }$ 1 0 pS r 3 ε 3 q_0 W ε 3 0 0 t U v0 1

Applying Definition of δ^*



$$\begin{split} \delta^*(q_0, \varepsilon) &= \mathsf{ECLOSE}(\{q_0\}) \\ &= \{q_0, p, t\} \end{split}$$

NFA - E to DFA



Conversion from NFA with ε to DFA

Steps for converting NFA with ε to DFA:

Step 1: We will take the ε -closure for the starting state of NFA as a starting state of DFA.

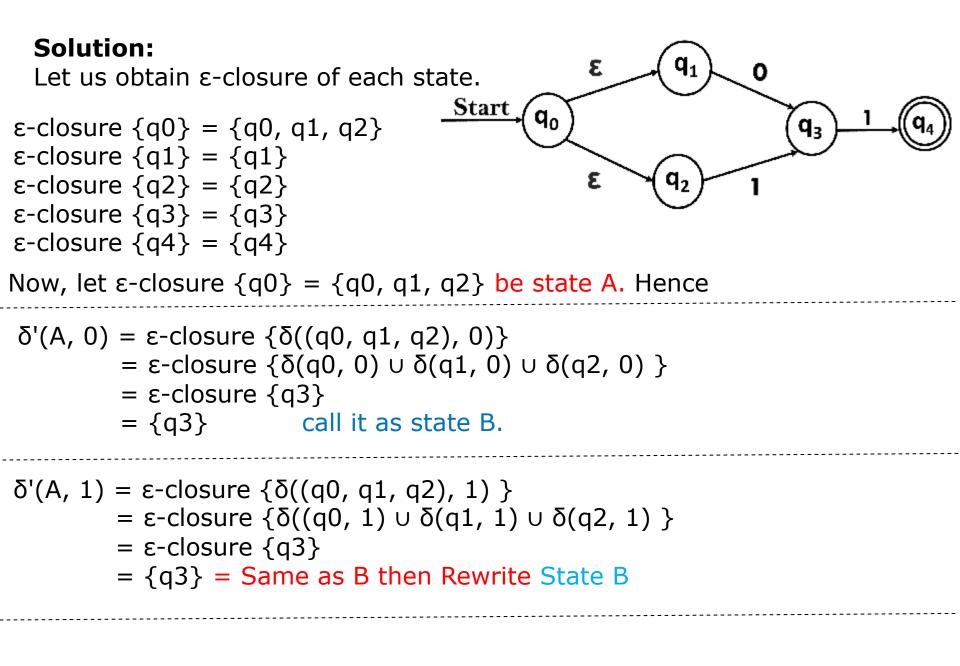
Step 2: Find the states for each input symbol that can be traversed from the present. That means the union of transition value and their closures for each state of NFA present in the current state of DFA.

Step 3: If we found a new state, take it as current state and repeat step 2.

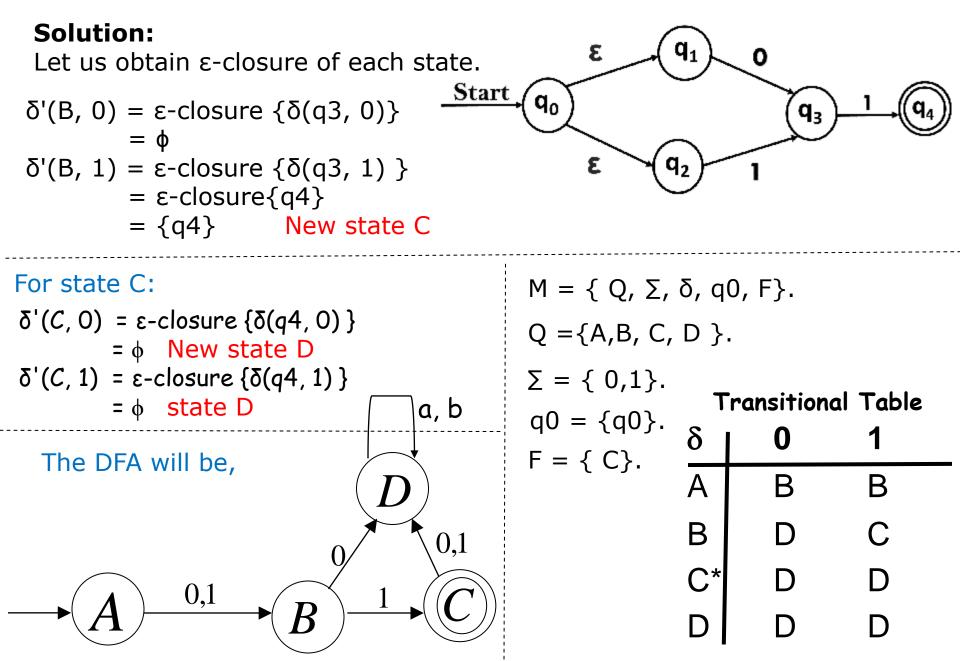
Step 4: Repeat Step 2 and Step 3 until there is no new state present in the transition table of DFA.

Step 5: Mark the states of DFA as a final state which contains the final state of NFA.

Example 1: Convert the NFA with ε into its equivalent DFA.



Example 1: Convert the NFA with ε into its equivalent DFA.



Example 2: Convert the given NFA into its equivalent DFA.

Solution:

Let us obtain the ε -closure of each state.

```
ε-closure(q0) = {q0, q1, q2}
ε-closure(q1) = {q1, q2}
ε-closure(q2) = {q2}
```

Now we will obtain δ ' transition.

Let ε -closure(q0) = {q0, q1, q2} call it as **state A**.

```
δ'(A, 0) = ε-closure{δ((q0, q1, q2), 0)}
= ε-closure{δ(q0, 0) ∪ δ(q1, 0) ∪ δ(q2, 0)}
= ε-closure{q0}
= {q0, q1, q2} Same as state A
```

```
\delta'(A, 1) = \varepsilon \text{-closure}\{\delta((q0, q1, q2), 1)\}
```

 $= \epsilon \text{-closure} \{ \delta(q0, 1) \cup \delta(q1, 1) \cup \delta(q2, 1) \}$

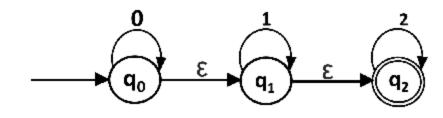
```
= \epsilon-closure{q1}
```

= {q1, q2} call it as state B

 $δ'(A, 2) = ε-closure{δ((q0, q1, q2), 2)}$ = ε-closure{δ(q0, 2) ∪ δ(q1, 2) ∪ δ(q2,2)}

$$= \epsilon$$
-closure{q2}

= {q2} call it state C

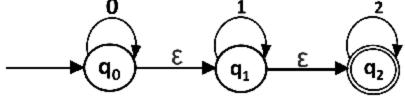


Example 2: Convert the given NFA into its equivalent DFA.

Solution: Continue....

Now we will find the transitions on states B and C for each input. Hence **0 1**

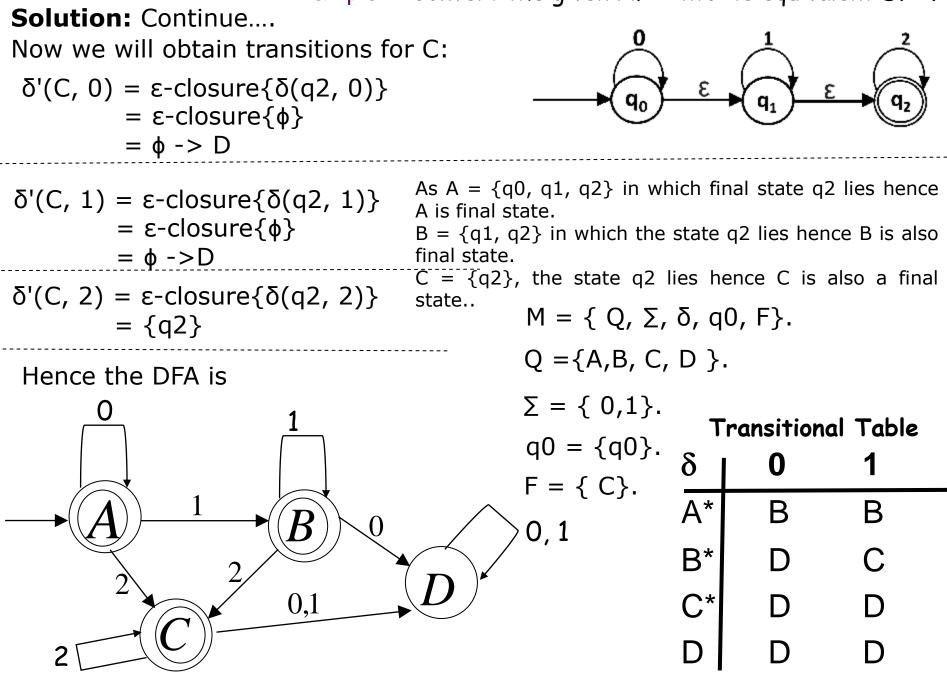
$$\begin{split} \delta'(B, 0) &= \epsilon \text{-closure}\{\delta((q1, q2), 0)\} \\ &= \epsilon \text{-closure}\{\delta(q1, 0) \cup \delta(q2, 0)\} \\ &= \epsilon \text{-closure}\{\phi\} \\ &= \phi \text{->State D} \end{split}$$



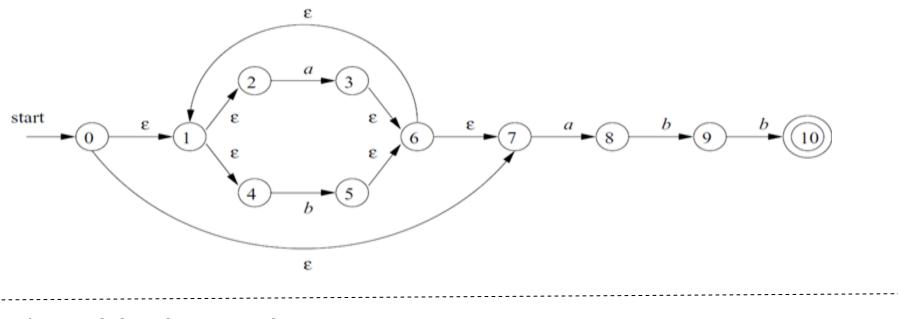
$$\begin{split} \delta'(B, 1) &= \epsilon \text{-closure}\{\delta((q1, q2), 1)\} \\ &= \epsilon \text{-closure}\{\delta(q1, 1) \cup \delta(q2, 1)\} \\ &= \epsilon \text{-closure}\{q1\} \\ &= \{q1, q2\} & \text{i.e. state B itself} \end{split}$$

$$\begin{split} \delta'(B, 2) &= \epsilon \text{-closure}\{\delta((q1, q2), 2)\} \\ &= \epsilon \text{-closure}\{\delta(q1, 2) \cup \delta(q2, 2)\} \\ &= \epsilon \text{-closure}\{q2\} \\ &= \{q2\} \qquad \text{i.e. state C itself} \end{split}$$

Example 2: Convert the given NFA into its equivalent DFA.

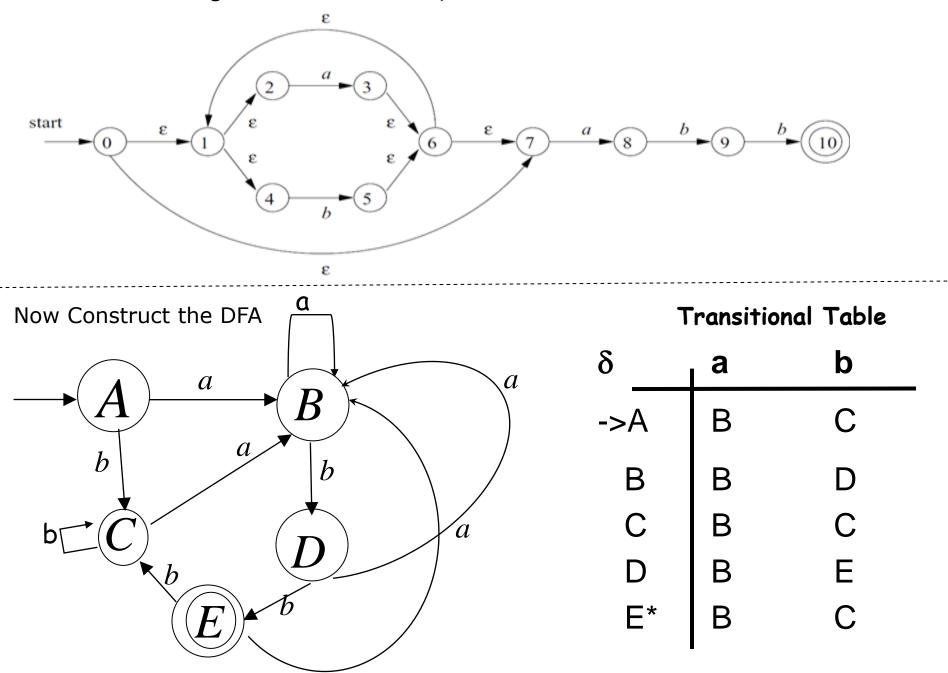


3: Convert the given NFA into its equivalent DFA

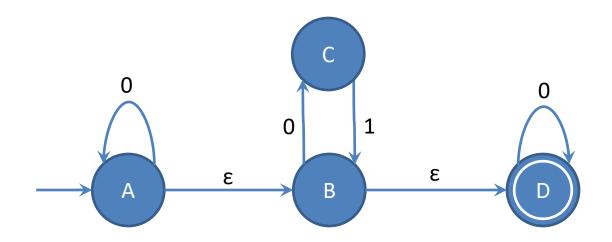


 $\begin{aligned} \epsilon - \operatorname{closure}\{0\} = \{0,1,2,4,7\} ->A \\ \delta(A, a) = \{3,8\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,8\} =>\{1,2,3,4,6,7,8\} ->B \\ \delta(A, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} ->C \\ \delta(B, a) = \{3,8\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,8\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(B, b) = \{5,9\} = \epsilon - \operatorname{closure}\{5,9\} = \{1,2,4,5,6,7,9\} ->D \\ \delta(C, a) = \{3,8\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,8\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(C, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(C, b) = \{3,8\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,8\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(D, b) = \{5\} = \epsilon - \operatorname{closure}\{5,10\} = \{5,6,7,1,2,4,10\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(E, a) = \{3,8\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,10\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,8\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,8\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,8\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{3,8\} = \{3,6,7,1,2,4,8\} =>\{1,2,3,4,6,7,8\} -> \operatorname{same} as B \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,1,2,4\} =>\{1,2,4,5,6,7\} -> \operatorname{same} as C \\ \delta(E, b) = \{5\} = \epsilon - \operatorname{closure}\{5\} = \{5,6,7,$

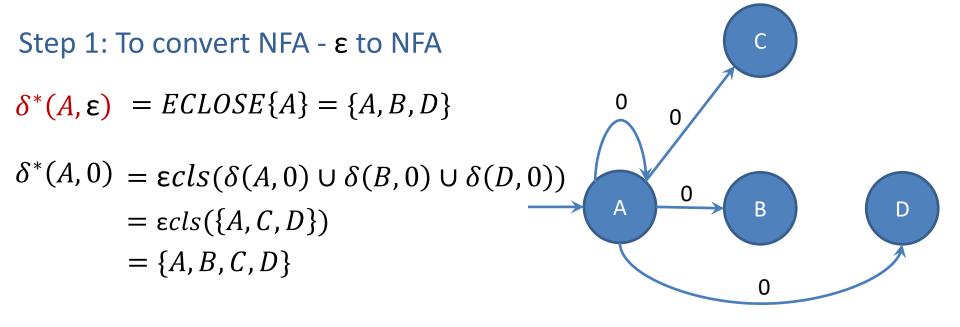
3: Convert the given NFA into its equivalent DFA

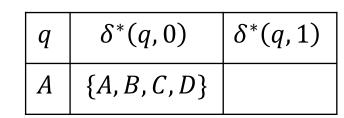


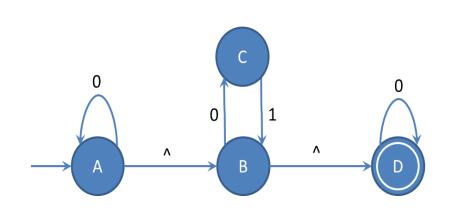
q	$\delta(q, \mathbf{\epsilon})$	$\delta(q,0)$	$\delta(q,1)$
Α	{B}	{A}	φ
В	{D}	{C}	ϕ
С	ϕ	ϕ	{B}
D	ϕ	{D}	φ

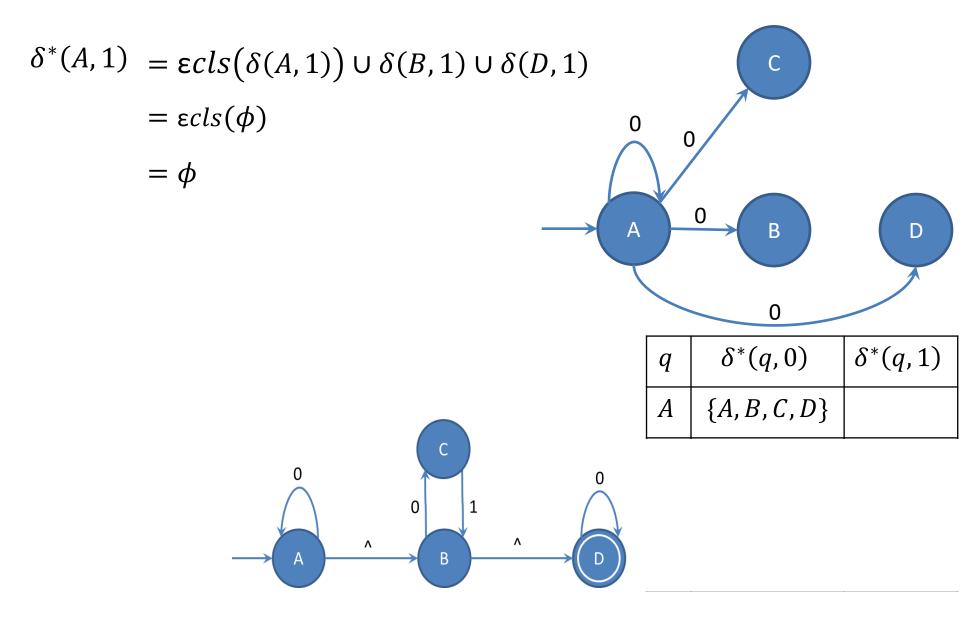


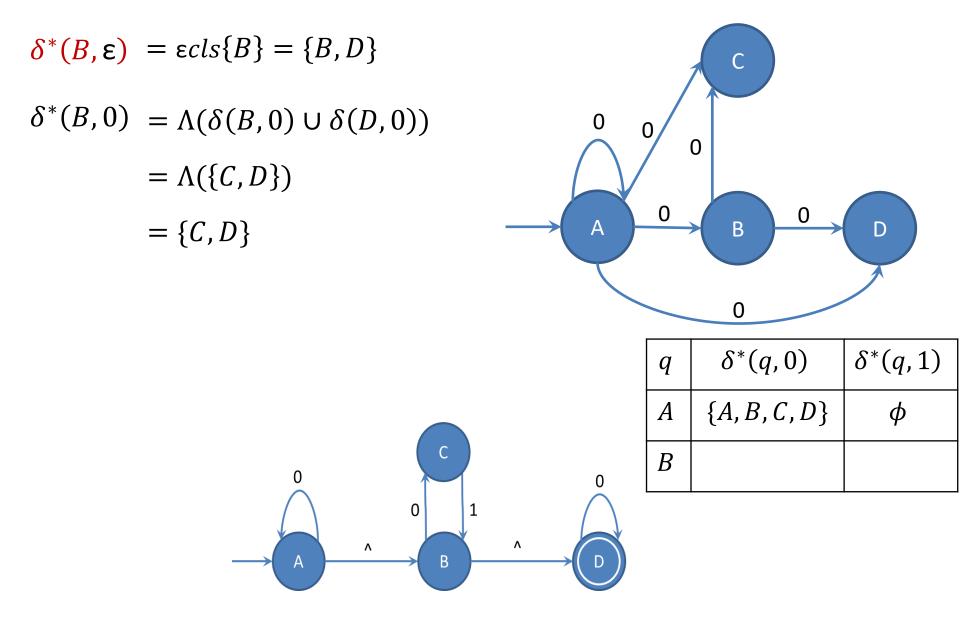
Conversion from NFA- ε to DFA

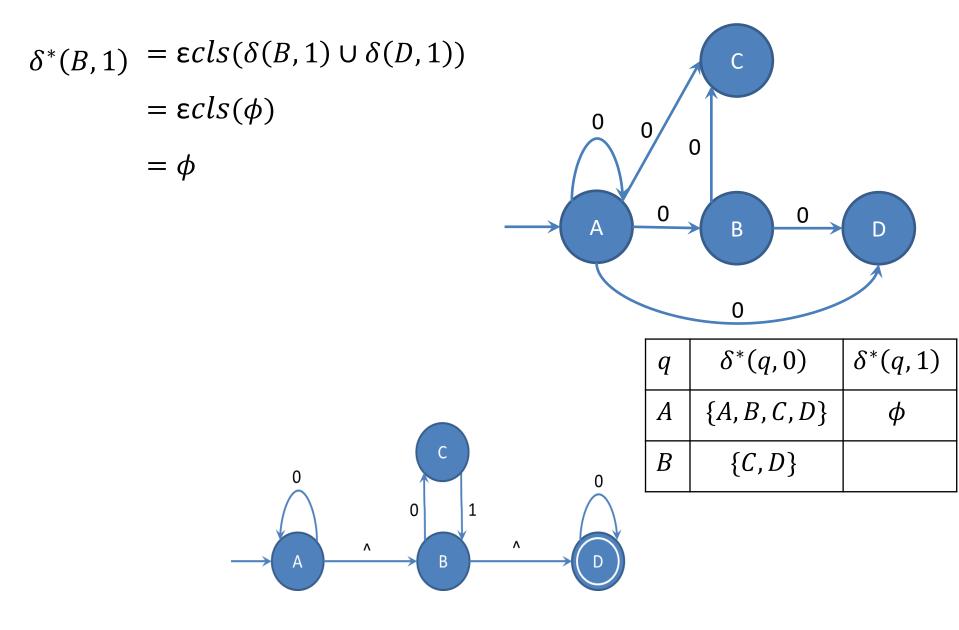


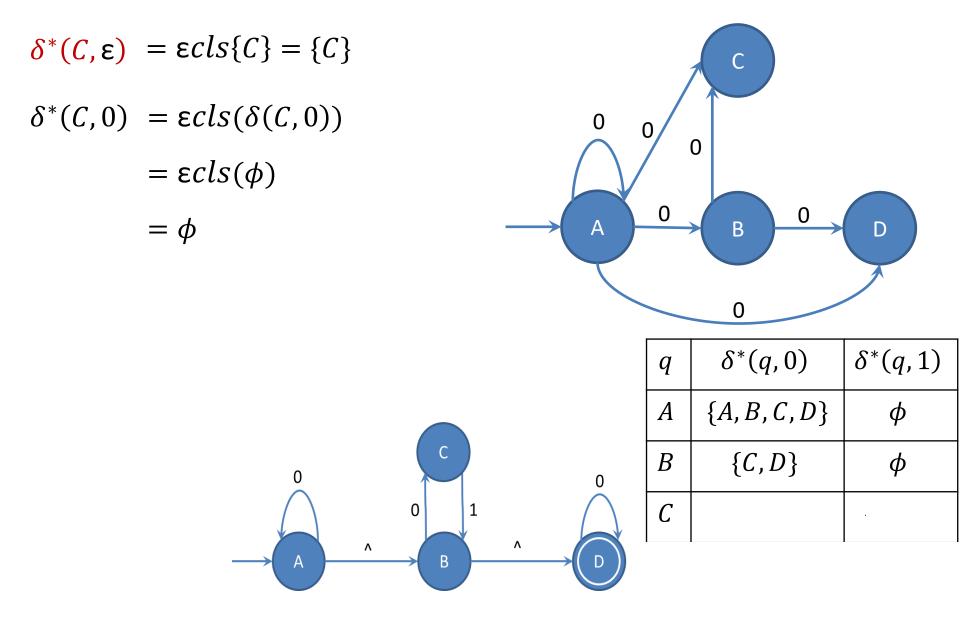


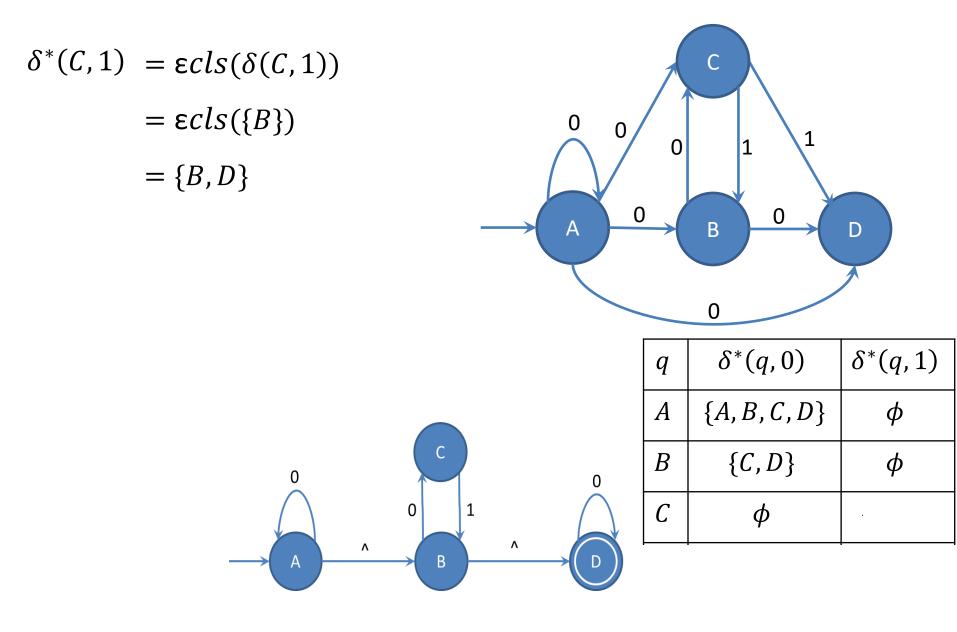


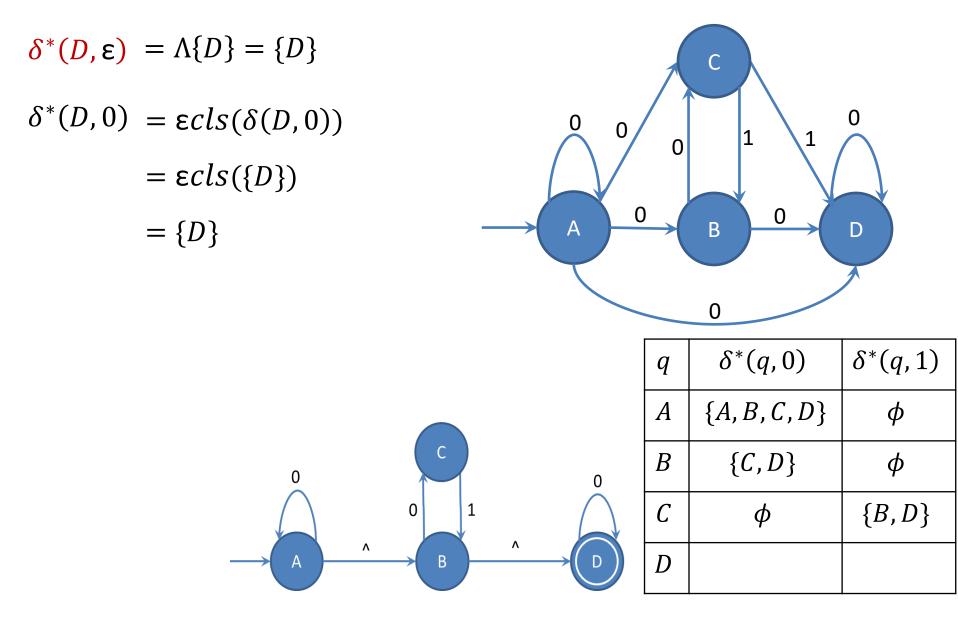


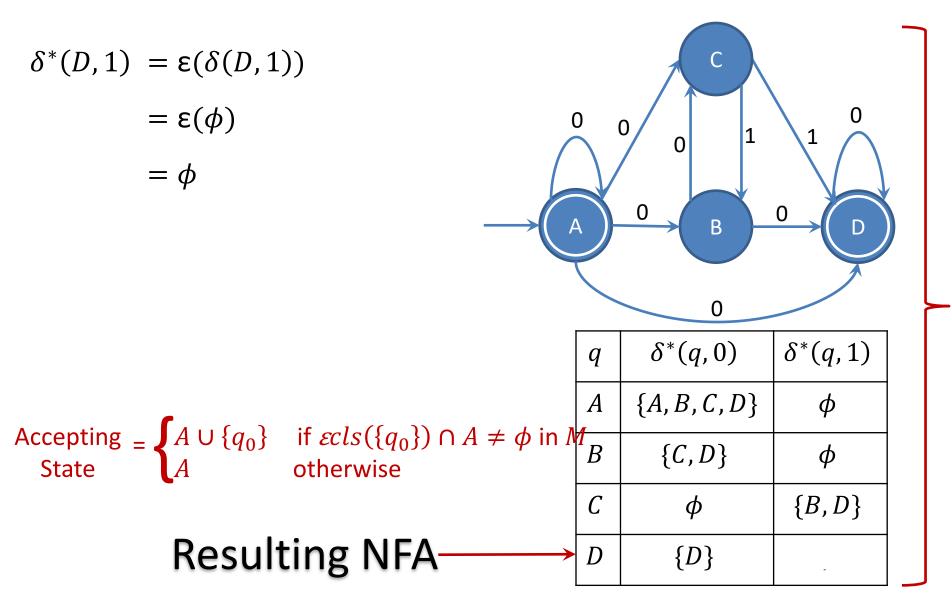






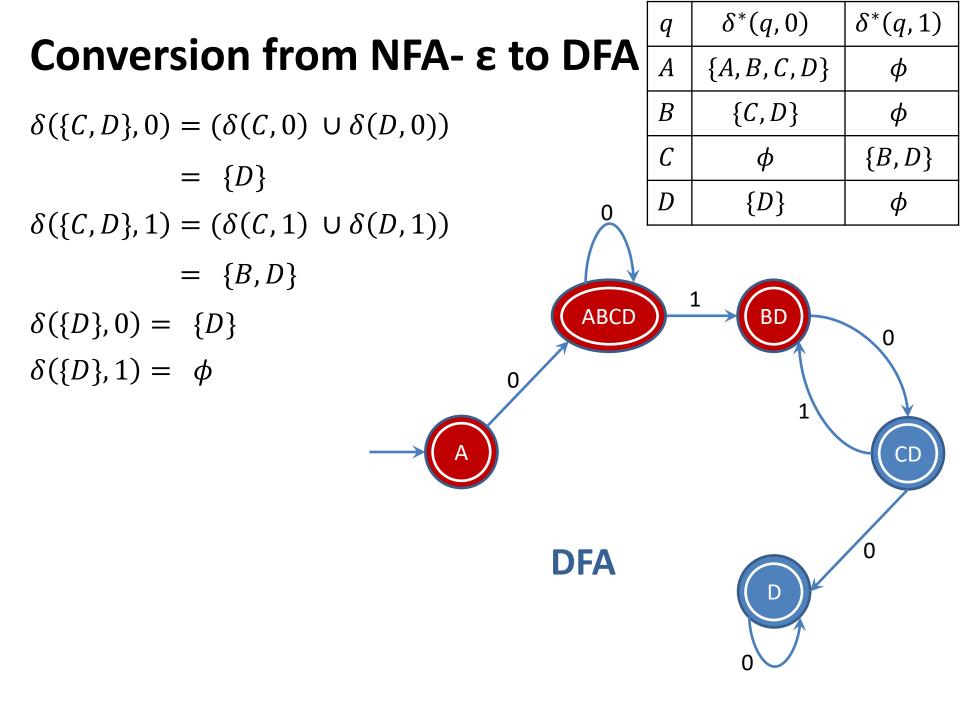






	A	$\{A, B, C, D\}$	ϕ			
Step 2: To convert NFA to FA	В	$\{C, D\}$	ϕ			
$\delta(\{A\}, 0) = \{A, B, C, D\}$ $\delta(\{A\}, 1) = \phi$		ϕ	$\{B, D\}$			
		<i>{D}</i>	ϕ			
$\delta(\{A, B, C, D\}, 0) = (\delta(A, 0) \cup \delta(B, 0) \cup \delta(C, 0) \cup \delta(D, 0))$						
$= \{A, B, C, D\} \cup \{C, D\} \cup \{\phi\} \cup \{D\} = \{A, B, C, D\}$						
$\delta(\{A, B, C, D\}, 1) = (\delta(A, 1) \cup \delta(B, 1) \cup \delta(C, 1) \cup \delta(D, 1))$						
$= \{B, D\}$)				
$\delta(\{B,D\},0) = (\delta(B,0) \cup \delta(D,0))$						
$= \{C, D\}$	ABCD		0			
$\delta(\{B,D\},1) = (\delta(B,1) \cup \delta(D,1))$			CD			
$=\phi$ \longrightarrow A						

Conversion from NFA- ε **to DFA** $\begin{vmatrix} q & \delta^*(q,0) & \delta^*(q,1) \end{vmatrix}$



Difference between DFA and NFA

	SR.NO. DFA	NFA
1	DFA stands for Deterministic Finite Automata.	NFA stands for Nondeterministic Finite Automata.
2	For each symbolic representation of the alphabet, there is only one state transition in DFA.	No need to specify how does the NFA react according to some symbol.
3	DFA cannot use Empty String transition.	NFA can use Empty String transition.
4	DFA can be understood as one machine.	NFA can be understood as multiple little machines computing at the same time.
5	In DFA, the next possible state is distinctly set.	In NFA, each pair of state and input symbol can have many possible next states.
6	DFA is more difficult to construct.	NFA is easier to construct.
7	DFA rejects the string in case it terminates in a state that is different from the accepting state.	NFA rejects the string in the event of all branches dying or refusing the string.
8	Time needed for executing an input string is less.	Time needed for executing an input string is more.
9	All DFA are NFA.	Not all NFA are DFA.
10	DFA requires more space.	NFA requires less space then DFA.

Converting NDFSM to DFSM

Steps for converting NDFSM to DFSM

• **Step 1**: Initially $Q' = \phi$

- Step 2: Add q₀ of NFA to Q'. Then find the transitions from this start state.
- Step 3: In Q', find the possible set of states for each input symbol. If this set of states is not in Q', then add it to Q'.

• Step 4: In DFA, the final state will be all the states which contain F(final states of NFA)

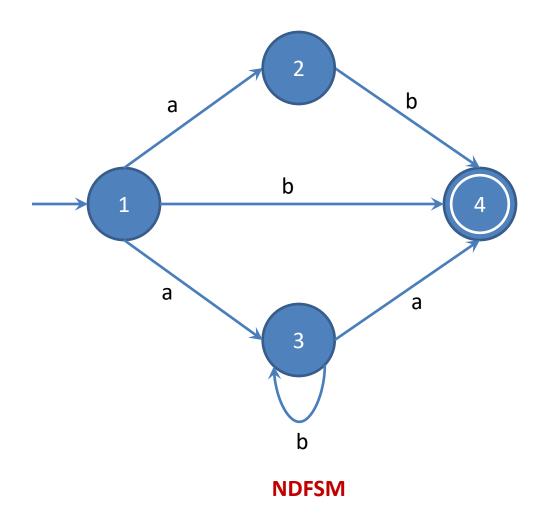
Convert the given NDFSM to DFSM

Step1: The start state of NDFSM is the start state of DFSM.

Step2: if $\delta(q, a) = \{q_1, q_2, q_3, \dots, q_n\}$ is the transitions defined for NDFSM, then $[q_1, q_2, q_3, \dots, q_n]$ is a single state of in DFSM from q on input symbol a.

Step3: $[q_1,q_2,q_3,\ldots,q_n]$ is the final state of DFSM if $[q_1,q_2,q_3,\ldots,q_n]$ contains a final state of NDFSM

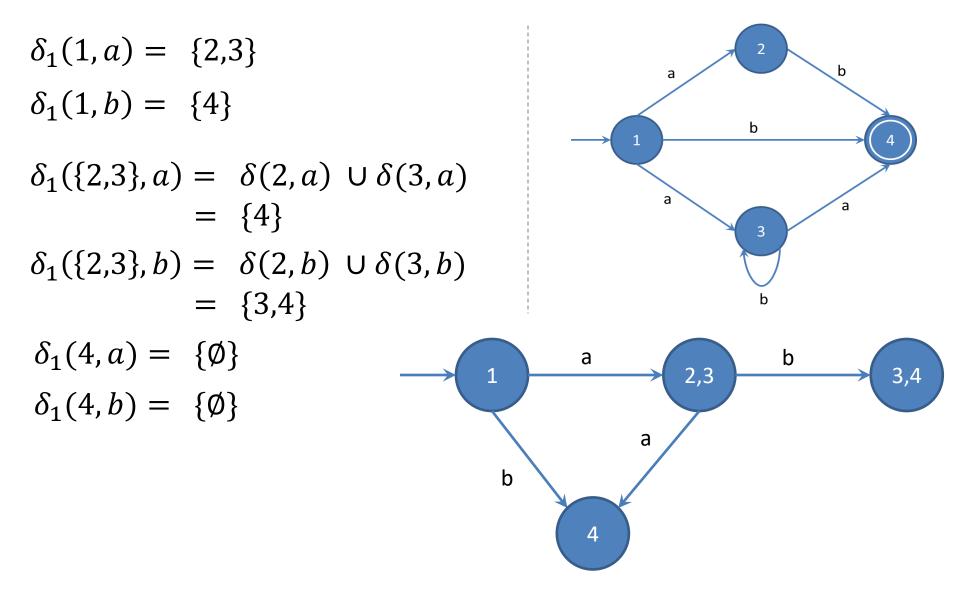
Example 1: Conversion from NFA to FA



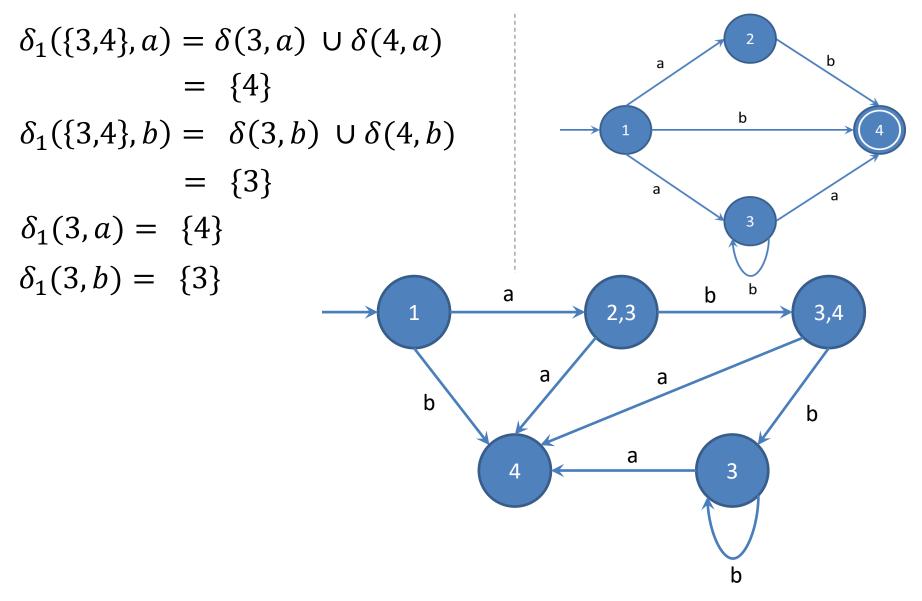
q	$\delta(q,a)$	$\delta(q,b)$
1	{2 , 3}	{4}
2	$\{\phi\}$	{4}
3	{4}	{3}
4	$\{\phi\}$	$\{\phi\}$

Transition Table

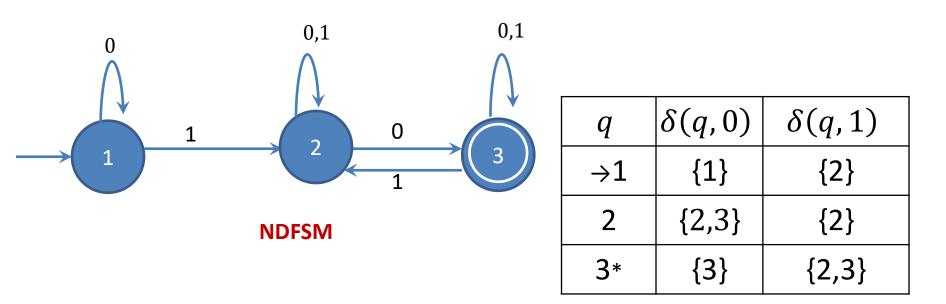
Example 1: Conversion from NFA to FA



Example 1: Conversion from NFA to FA

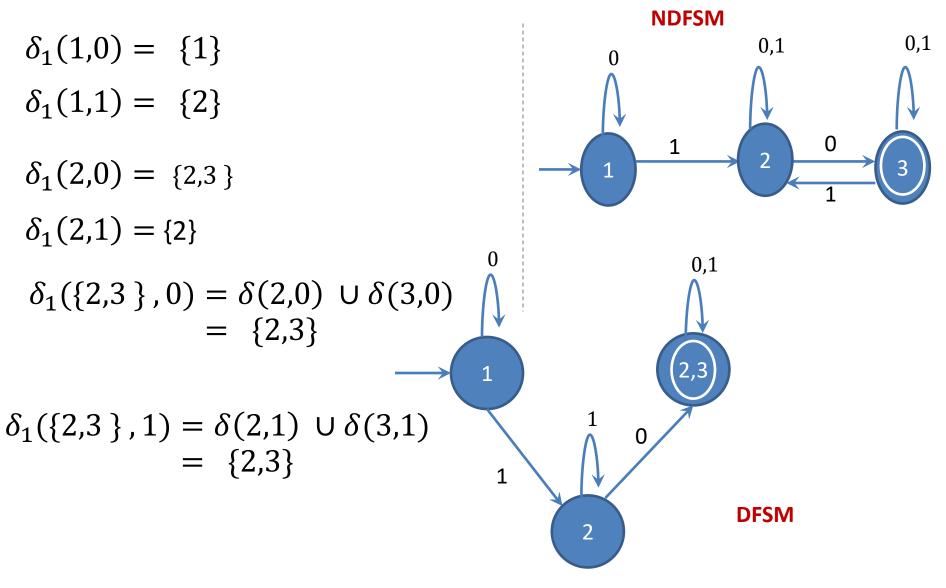


Ex-2:Convert the given NDFSM to DFSM



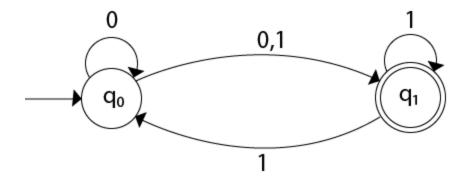
Transition Table

Ex-2: Conversion from NFA to FA



Ex- 3: Conversion from NFA to DFA

δ	Input		
State	0 1		
->q ₀	$\{q_0, q_1\}$	<i>{q</i> ₁ <i>}</i>	
* q ₁	$\{\phi\}$	$\{q_0, q_1\}$	



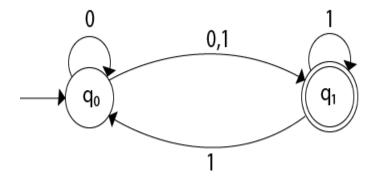
Ex- 3: Conversion from NFA to DFA

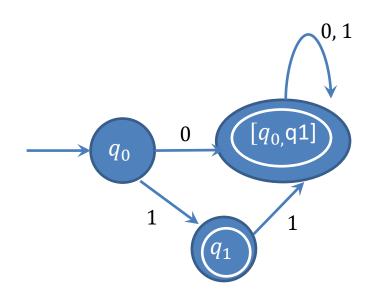
Now we will obtain δ' transition for state q0. 1. $\delta'([q0], 0) = \{q0, q1\}$ = [q0, q1] (new state generated)

 $\delta'([q0], 1) = \{q1\} = [q1]$

The δ' transition for state q1 is obtained as: 2. $\delta'([q1], 0) = \phi$ $\delta'([q1], 1) = [q0, q1]$

Now we will obtain δ' transition on [q0, q1]. $3.\delta'([q0, q1], 0) = \delta(q0, 0) \cup \delta(q1, 0)$ $= \{q0, q1\} \cup \phi$ $= \{q0, q1\}$ = [q0, q1]Similarly, $4.\delta'([q0, q1], 1) = \delta(q0, 1) \cup \delta(q1, 1)$ $= \{q1\} \cup \{q0, q1\}$ $= \{q0, q1\}$

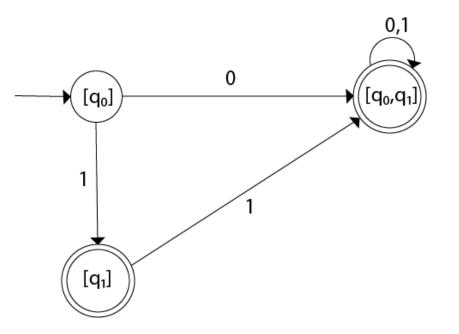




Ex- 3: Conversion from NFA to DFA

As in the given NFA, q1 is a final state, then in DFA wherever, q1 exists that state becomes a final state. Hence in the DFA, final states are [q1] and [q0, q1]. Therefore set of final states $F = \{[q1], [q0, q1]\}$.

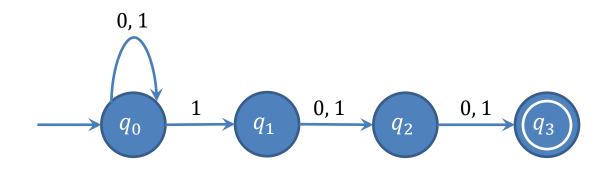
The transition table for the constructed DFA will be:



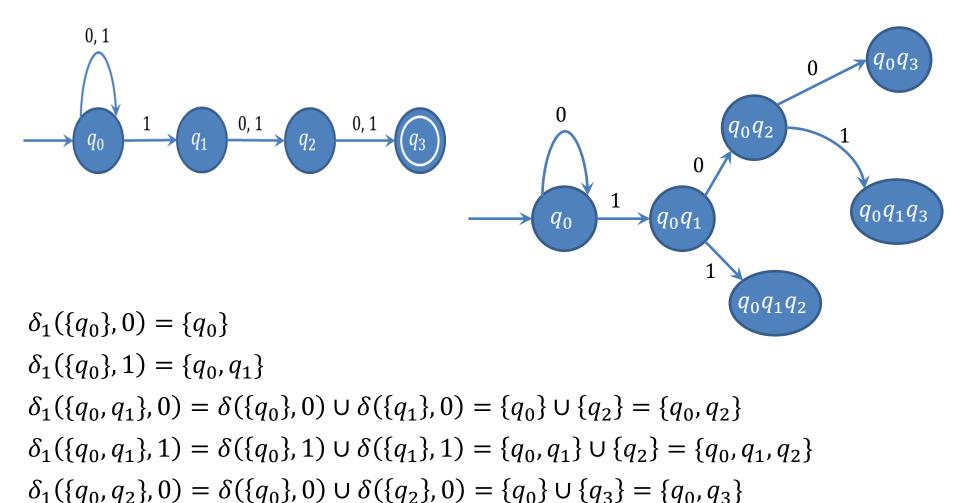
State	0	1
→[q0]	[q0, q1]	[q1]
*[q1]	φ	[q0, q1]
*[q0, q1]	[q0, q1]	[q0, q1]

Ex- 4: Conversion from NFA to DFA

δ	Input		
State	0 1		
q_0	$\{q_o\}$	$\{q_0, q_1\}$	
q_1	$\{q_2\}$	$\{q_2\}$	
<i>q</i> ₂	{q ₃ }	{q ₃ }	
<i>q</i> ₃	Ø	Ø	



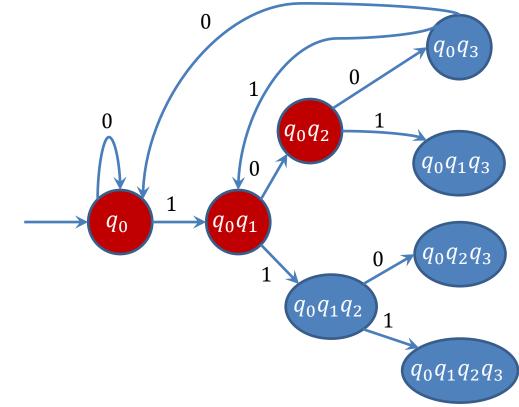
Ex-4: Conversion from NFA to DFA



 $\delta_1(\{q_0, q_2\}, 1) = \delta(\{q_0\}, 1) \cup \delta(\{q_2\}, 1) = \{q_0, q_1\} \cup \{q_3\} = \{q_0, q_1, q_3\}$

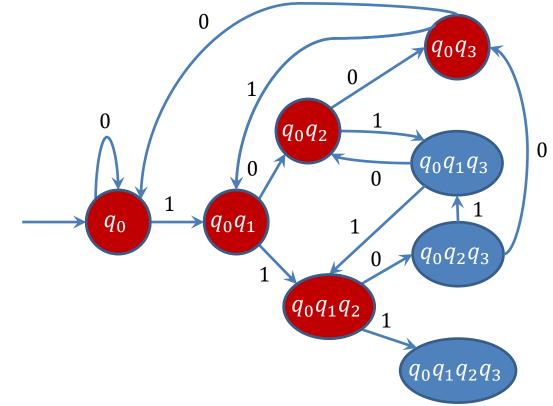
Ex- 4: Conversion from NFA to DFA

$$\begin{split} &\delta_1(\{q_0, q_1, q_2\}, 0) = \delta(\{q_0\}, 0) \cup \delta(\{q_1\}, 0) \cup \delta(\{q_2\}, 0) = \{q_0, q_2, q_3\} \\ &\delta_1(\{q_0, q_1, q_2\}, 1) = \delta(\{q_0\}, 1) \cup \delta(\{q_1\}, 1) \cup \delta(\{q_2\}, 1) = \{q_0, q_1, q_2, q_3\} \\ &\delta_1(\{q_0, q_3\}, 0) = \delta(\{q_0\}, 0) \cup \delta(\{q_3\}, 0) = \{q_0\} \\ &\delta_1(\{q_0, q_3\}, 1) = \delta(\{q_0\}, 1) \cup \delta(\{q_3\}, 1) = \{q_0, q_1\} \end{split}$$



Ex 4: Conversion from NFA to DFA

$$\begin{split} &\delta_1(\{q_0, q_1, q_3\}, 0) = \delta(\{q_0\}, 0) \cup \delta(\{q_1\}, 0) \cup \delta(\{q_3\}, 0) = \{q_0, q_2\} \\ &\delta_1(\{q_0, q_1, q_3\}, 1) = \delta(\{q_0\}, 1) \cup \delta(\{q_1\}, 1) \cup \delta(\{q_3\}, 1) = \{q_0, q_1, q_2\} \\ &\delta_1(\{q_0, q_2, q_3\}, 0) = \delta(\{q_0\}, 0) \cup \delta(\{q_2\}, 0) \cup \delta(\{q_3\}, 0) = \{q_0, q_3\} \\ &\delta_1(\{q_0, q_2, q_3\}, 1) = \delta(\{q_0\}, 1) \cup \delta(\{q_2\}, 1) \cup \delta(\{q_3\}, 1) = \{q_0, q_1, q_3\} \end{split}$$

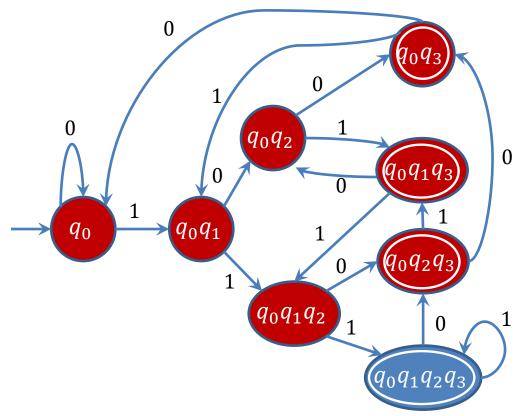


Ex 4: Conversion from NFA to DFA

$$\begin{split} \delta_1(\{q_0, q_1, q_2, q_3\}, 0) &= \delta(\{q_0\}, 0) \cup \delta(\{q_1\}, 0) \cup \delta(\{q_2\}, 0) \cup \delta(\{q_3\}, 0) \\ &= \{q_0, q_2, q_3\} \end{split}$$

$$\begin{split} \delta_1(\{q_0, q_1, q_2, q_3\}, 1) &= \delta(\{q_0\}, 1) \cup \delta(\{q_1\}, 1) \cup \delta(\{q_2\}, 1) \cup \delta(\{q_3\}, 1) \\ &= \{q_0, q_1, q_2, q_3\} \end{split}$$

- As now no new states are obtained, the process stops and we need to define the accepting states.
- To define accepting states, the states which contain the accepting states of NFA will be accepting states of final FA.



State Minimization

Minimizing a DFA

- □ To *minimize* a DFA is to find an equivalent DFA that has the least possible number of states.
- If the DFA is going to be used to write a program (e.g., a compiler) or to design hardware, then there may be a significant benefit in minimizing it before implementing it.

Minimizing a DFA

- □ The problem is to determine which states are distinguishable and which are indistinguishable.
- □ To minimize a DFA, we want to identify its equivalence classes of indistinguishable states and replace them with single states.

Minimizing a DFA by Table filling Method

A pair of states (p, q) is said to be *distinguishes*, if there is a string w such that, either
 δ(p, w) ∈F & δ(q, w) ∉ F
 OR
 δ(p, w) ∉ F & δ(q, w) ∈ F, then (p,q) are
 distinguishes states

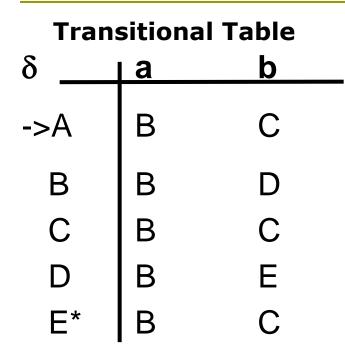
Minimizing a DFA by Table filling Method

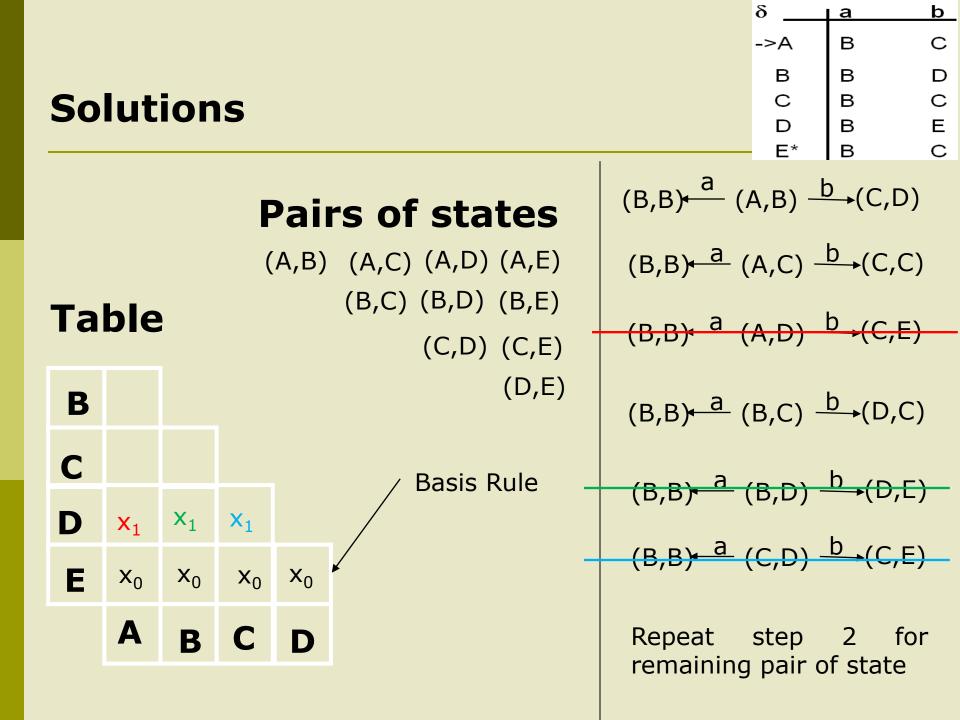
A pair of states (p, q) is said to be Indistinguishable, if there is a string w such that, either
 δ(p, w) ∈F & δ(q, w) ∈ F
 OR
 δ(p, w) ∈ Q-F & δ(q, w) ∈ Q-F, then (p,q) are
 Indistinguishable states

Rules

- 1. Basis: for each p in Q-F & q in F mark (p,q)
- 2. Induction steps: for any pair (p,q), if there is some input 'a' such that $\delta(p, a)$, $\delta(q, a)$ is mark, then mark (p,q).
- 3. Repeat step2 until no more pair can be marked.

1. Minimize the following DFA







Solutions

TableBx2Cx2

 X_1

 X_0

Α

D

Ε

 X_1

X₀

B C

 X_1

X₀

 X_0

D

Pairs of states

(A,B) (A,C) (B,C)

Repeat step 2 for remaining pair of state

(B,B) a (A,B) b (C,D)

(B,B) a (B,C) b (D,C)

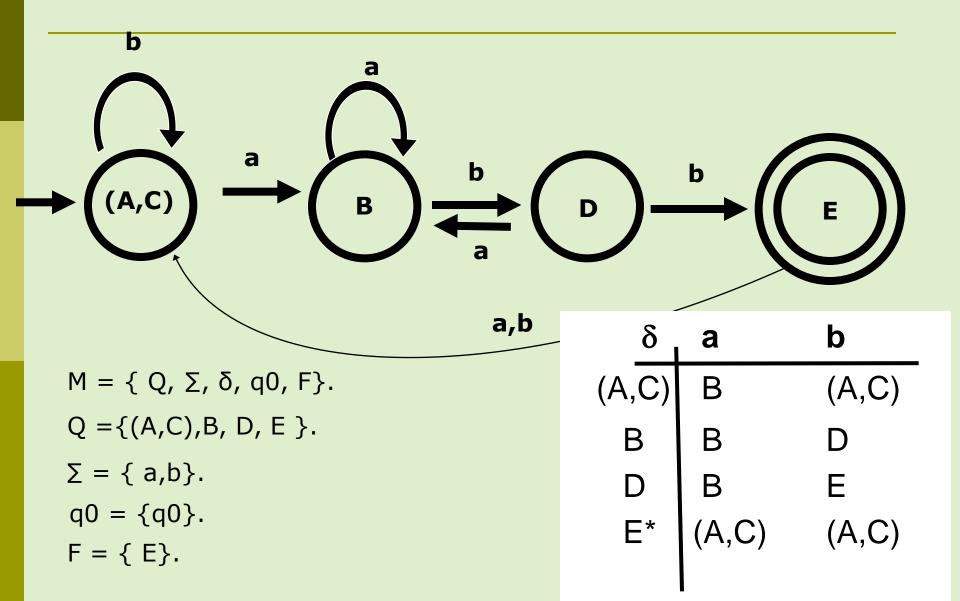
 $(B,B) \xrightarrow{a} (A,C) \xrightarrow{b} (C,C)$

(B,B)<u>→</u>(A,C) →(C,C)

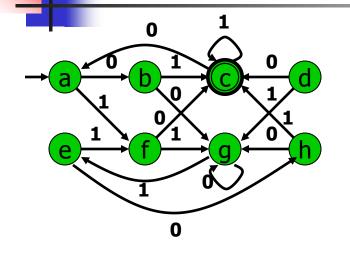
No more pair of states can be marked, then stop

Therefore, states of the reduced DFA is {(Ac),B,D,E}

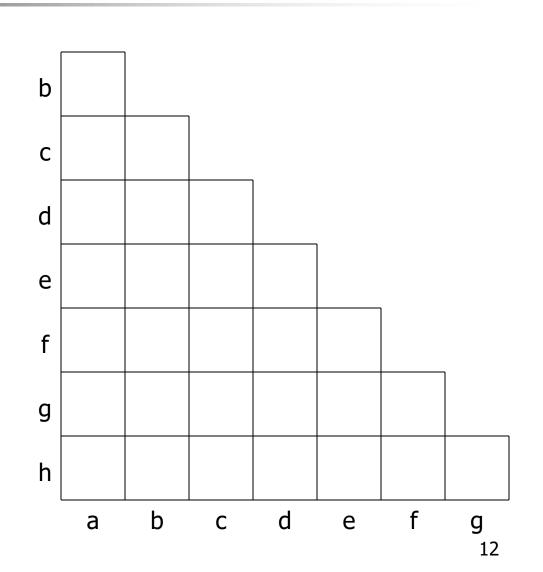
Therefore, states of the reduced DFA is {(Ac),B,D,E}



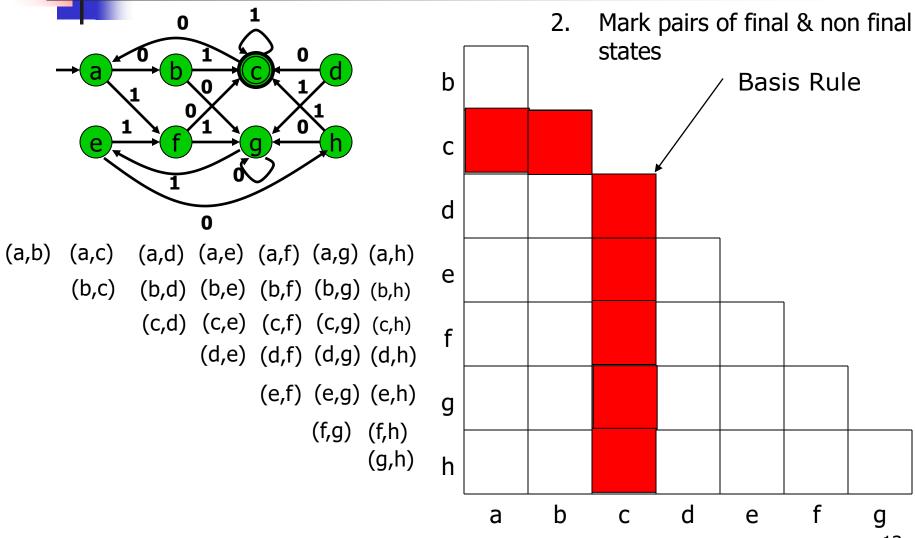
DFA Minimization: Example



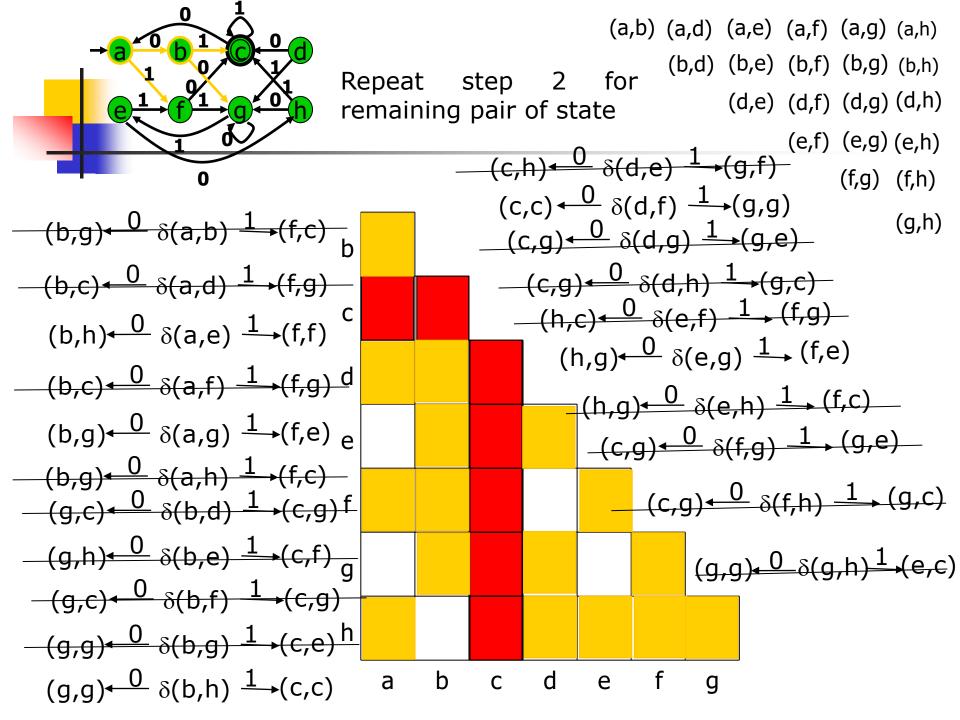
1. Initialize table entries: Unmarked, empty list

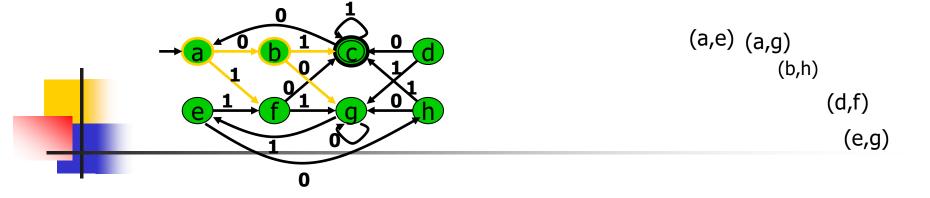


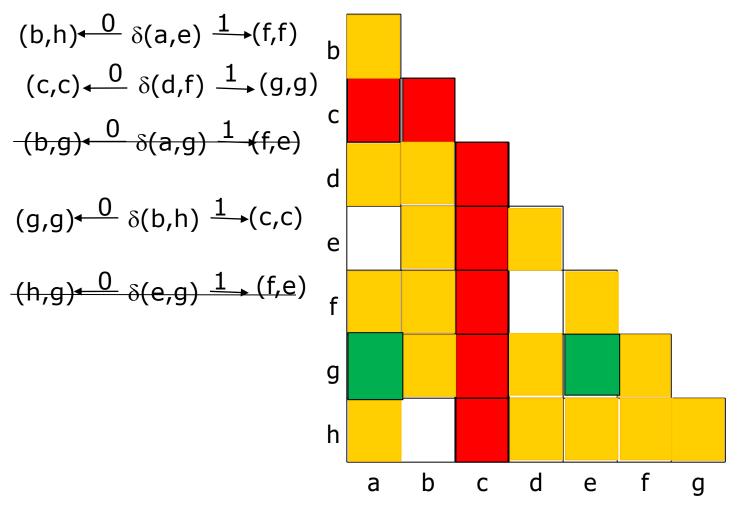
DFA Minimization: Example

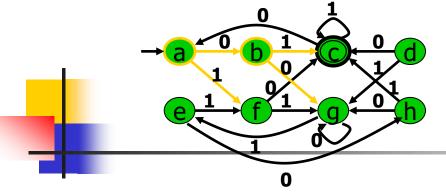


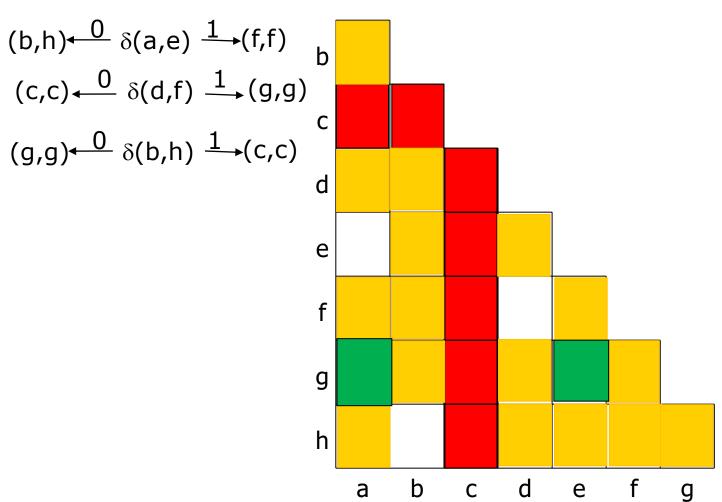
13



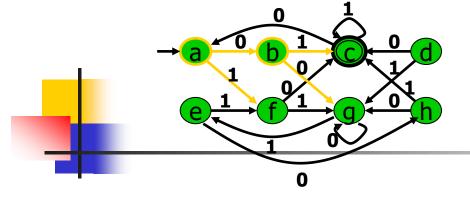




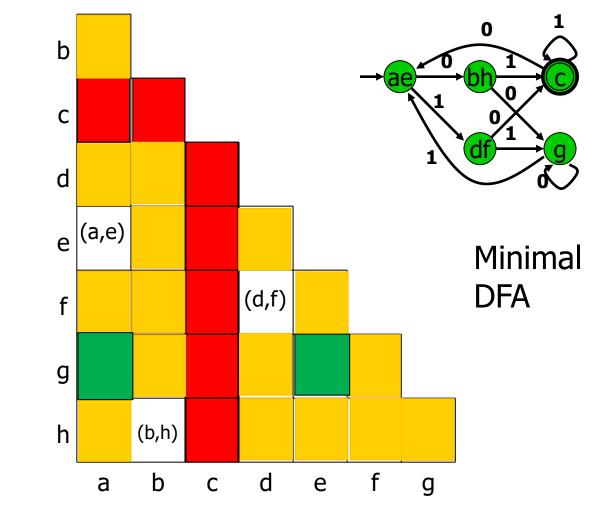


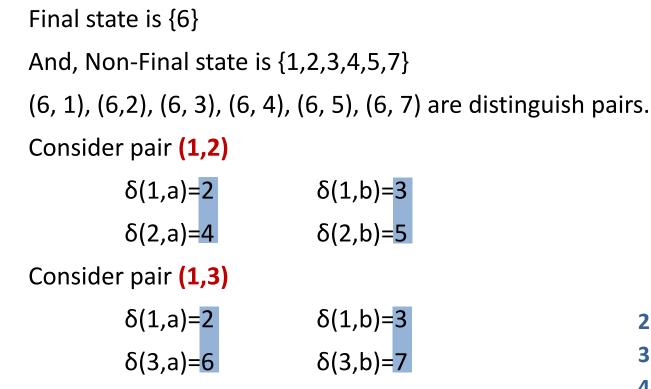


(a,e) (b,h) (d,f)





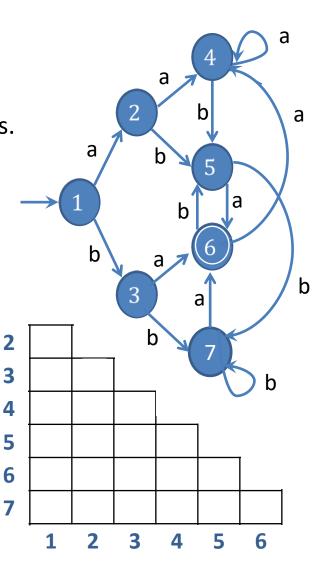


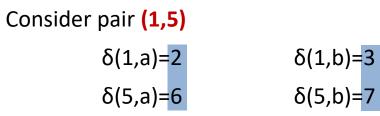


pair (2,6) is distinguish, so (1,3) is distinguished pair.

Consider pair (1,4)

δ(1,a)=	2	δ(1,b)=	3
δ(4 <i>,</i> a)=	4	δ(4,b)=	5





pair (2,6) is distinguish, so (1,5) is distinguished pair.

Consider pair (1,7)

δ

δ

(1,a)= <mark>2</mark>	δ(1,b)=
(7 <i>,</i> a)= <mark>6</mark>	δ(7,b)=

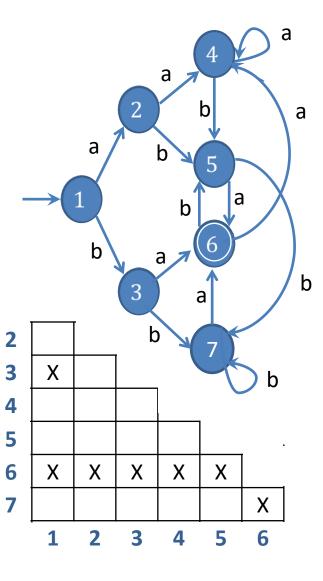
pair (2,6) is distinguish, so (1, 7) is distinguished pair.

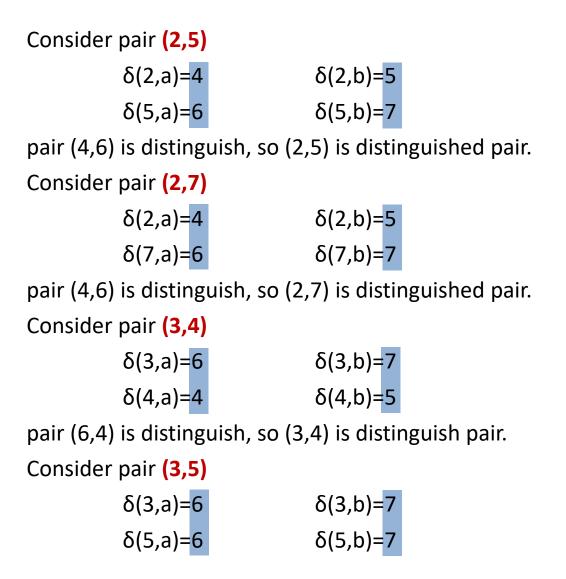
Consider pair (2,3)

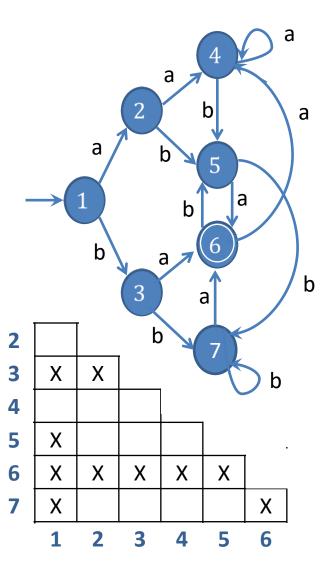
δ(2 <i>,</i> a)=	4	δ(2,b)=	5
δ(3 <i>,</i> a)=	6	δ(3,b)=	7

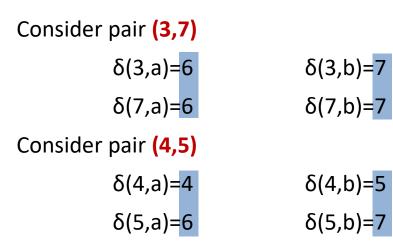
pair (4,6) is distinguish, so (2, 3) distinguished pair.

Consider pair (2,4)









pair (6,4) is distinguish, so (4,5) is distinguish.

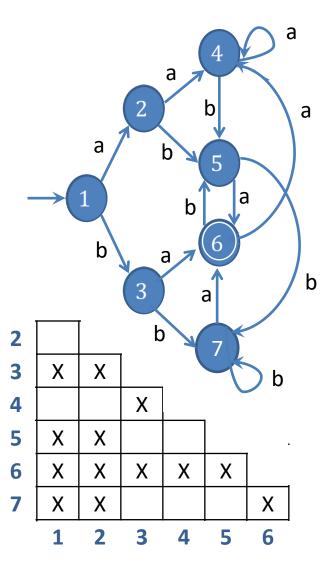
Consider pair (4,7)

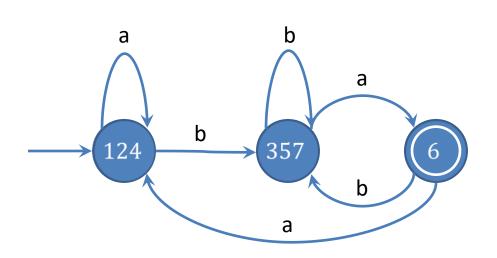
δ(4,a)=4	δ(4 <i>,</i> b)=	5
δ(7 <i>,</i> a)= <mark>6</mark>	δ(7,b)=	7

pair (4,6) is distinguish, so (4,7) is distinguish.

Consider pair (5,7)

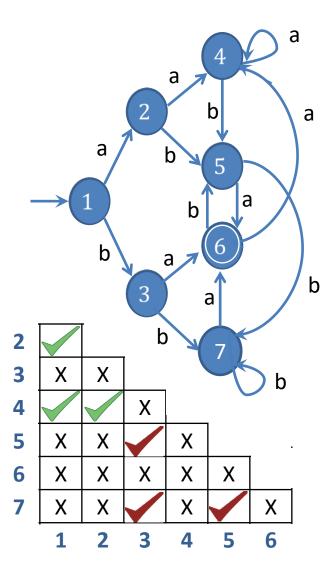
δ(5 <i>,</i> a)=	6	δ(5,b)=7
δ(7,a)=	6	δ(7,b)= <mark>7</mark>





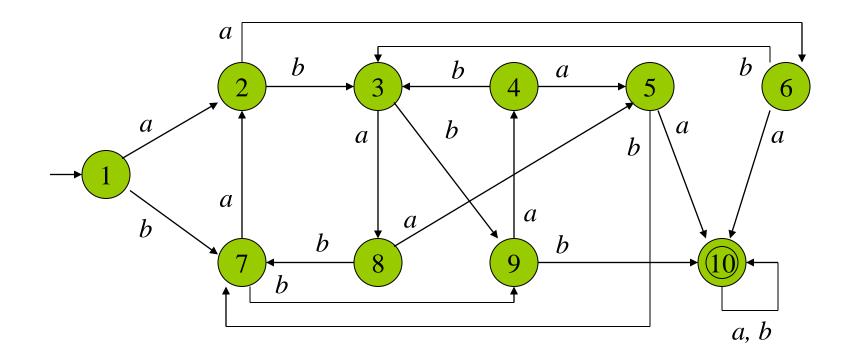
Minimized FA

1=2	1=4	2=4	\longrightarrow	1=2=4
3=5	3=7	5=7	\longrightarrow	3=5=7



Example of Minimization

□ Minimize the following DFA.



Example of Minimization

■ Now we can see that the language of this DFA is $\{w \in \Sigma^* \mid w \text{ contains } aaa \text{ or } bbb\}.$

Example

□ Find a minimal DFA that accepts the language $\{w \in \Sigma^* \mid w \text{ contains 010 and 101}\}.$

DFA Minimization: Correctness

Why is new DFA no larger than old DFA? Only removes states, never introduces new states. Obvious.

Why is new DFA equivalent to old DFA? Only identify states that provably have same behavior. Could prove $x \in L(M) \leftrightarrow x \in L(M')$ by inductions on derivations.

What About NFA Minimization?

This algorithm doesn't find a unique minimal <u>NFA</u>.

Is there a (not necessarily unique) minimal NFA?

Of course.

NFA Minimization

In general, minimal NFA not unique!

Example NFAs for **0**⁺:

